THE CARTOON BOOK OF

FIERLJEPPEN



AERIAL / JUDGED / ACTION

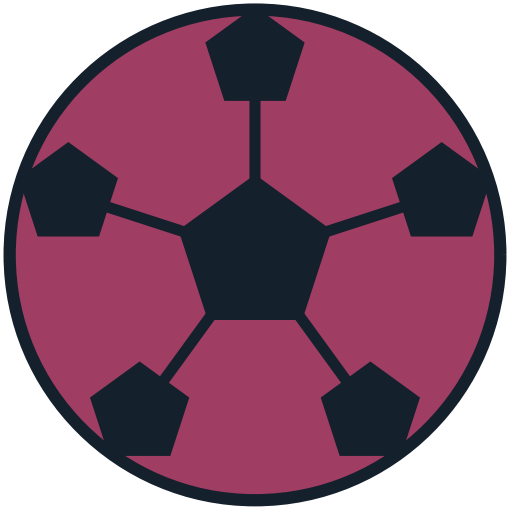
SPORT ON EARTH

Sport on Earth Books · The Athletics & endurance Family

Original illustrations · No characters were copied in the making of this book

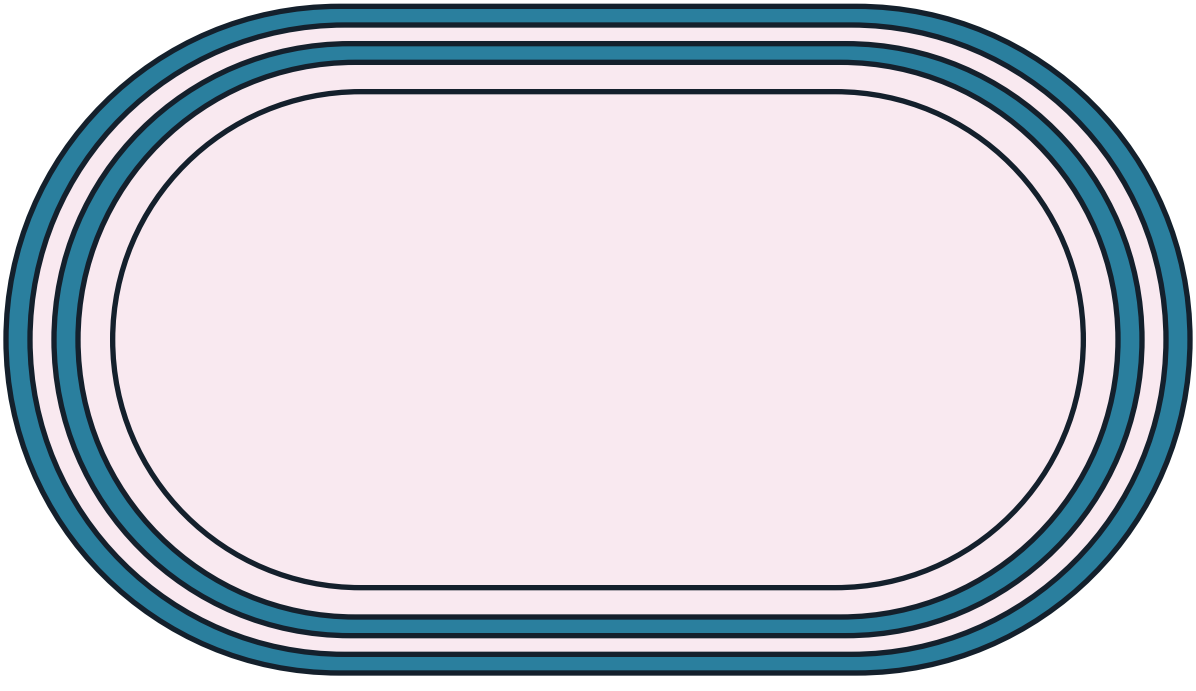
Meet Fierljeppen!

Dutch canal pole vaulting.



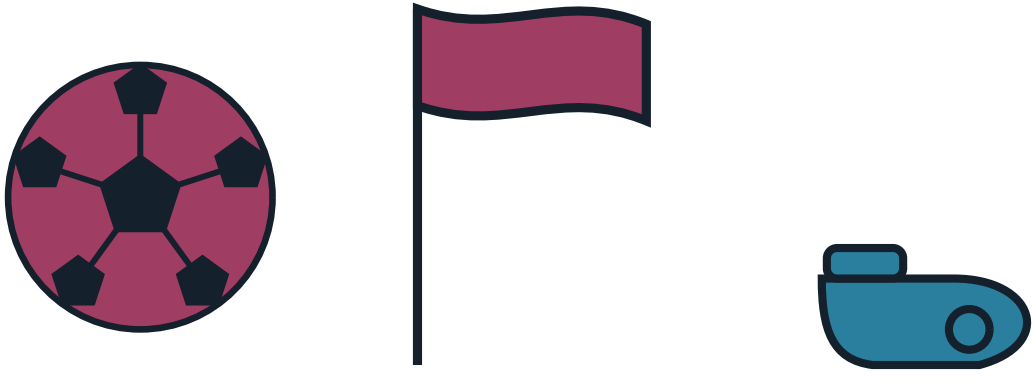
Where It Is Played

A water channel crossed from a raised ramp (schans), with a sand landing bed on the far side; distances are measured along the landing bed.



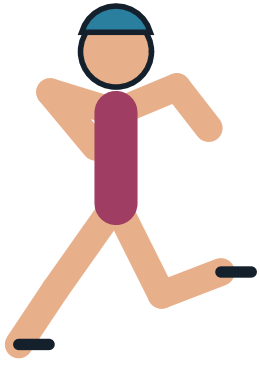
The Gear

A polsstok of 8-13.25 m with a flat base plate (now carbon fibre); athletic clothing.



How It Starts

Join a club affiliated to the Frysk Ljeppers Boun or Polsstokbond Holland and learn the sprint, grab and climb on training poles in the summer season.



How to Play

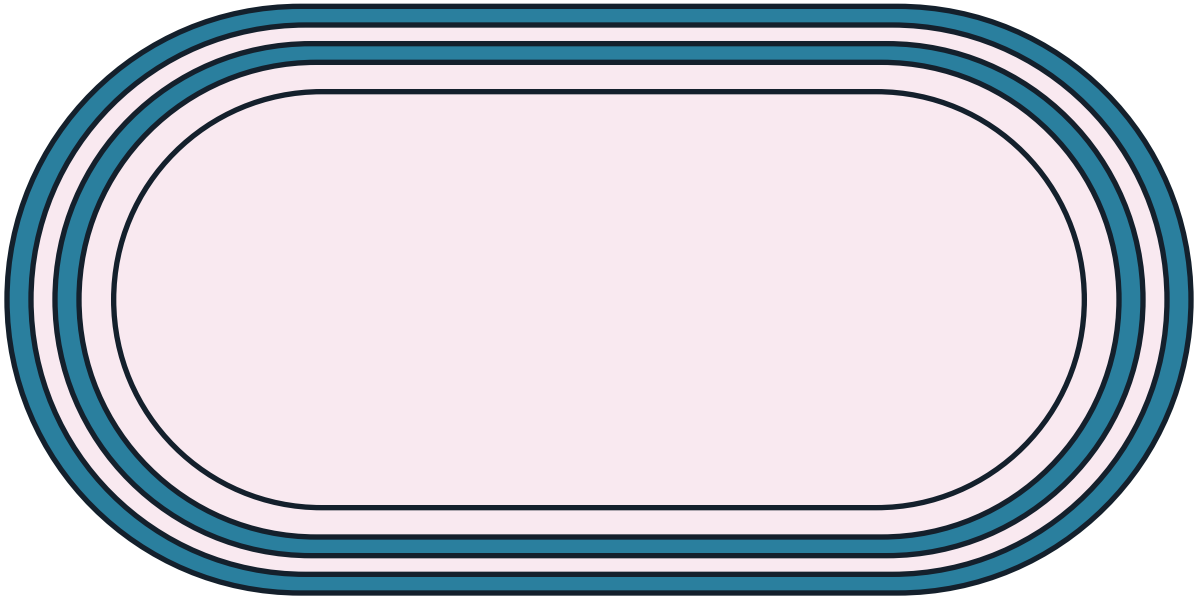
- Format: individual distance jumping — the athlete sprints to a pole standing in water, grabs and climbs it as it falls forward, and lands in a sand bed on the far bank.
- Scoring: the jump is measured for distance; the rearmost print left in the sand on landing determines the recorded distance, and the farthest valid jump wins.
- Each vaulter is allowed three tries per round.
- The pole (polsstok) is between 8 and 13 metres long, 13.25 metres maximum, with a flat round plate at its base to stop it sinking into the muddy canal bottom.

More of the Game

- Modern competition poles are carbon fibre; wooden, then aluminium, poles were used historically.
- The run-up is a full sprint of about 30 metres to the pole, which the athlete does not carry — it stands in the water awaiting the jump.
- Competition is organised in classes — Youth through 1st, 2nd and (in Friesland) 3rd class — with the best leaps per match feeding rankings that govern promotion, relegation and invitations.
- The season runs May to September and culminates in regional championships and the Dutch Championship / National Fierljeppen Manifestation; ramp height and water depth must meet competition and safety regulations.

The Shape of a Match

Athletes take turns sprinting, grabbing the standing pole, climbing it as it topples across the water and leaping for distance into the sand; farthest measured landing wins.

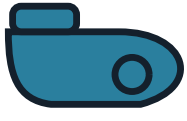


More of the Athletics & endurance Family

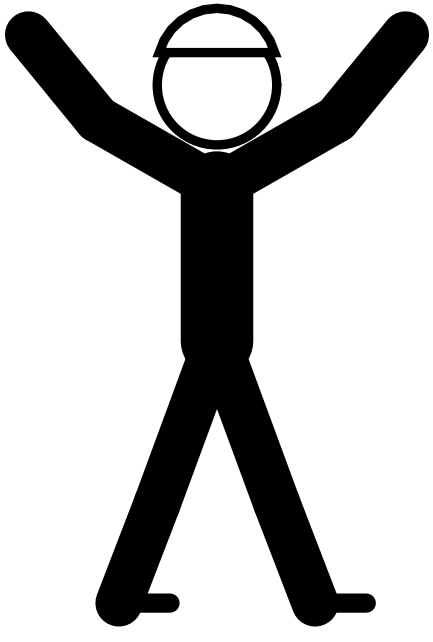
- Athletics (Track & Field) — Running, jumping, and throwing events measured by time, height, or distance, plus combined even.
- Cycling — Road, track, mountain bike, and BMX racing; road stage races reward overall time across days.
- Swimming — Four strokes (freestyle, backstroke, breaststroke, butterfly) raced over distances from 50 m to.
- Marathon and Road Running — 42.195 km road races, with the World Marathon Majors.
- Triathlon — Swim, bike and run in one race.
- Ultrarunning and Trail Racing — Races longer than a marathon on trails; UTMB is the best known.

A Note on the Rules

Fierljeppen (canal vaulting, Frisian/Dutch) is governed by Dutch regional federations under a traditional code — sprint, plant the pole, climb as it falls, land beyond the water — whose main documented development is the pole itself (wood to aluminium to carbon, lengthening the leaps). Equipment evolution, not law change. No major documented rule change is carried for fierljeppen.

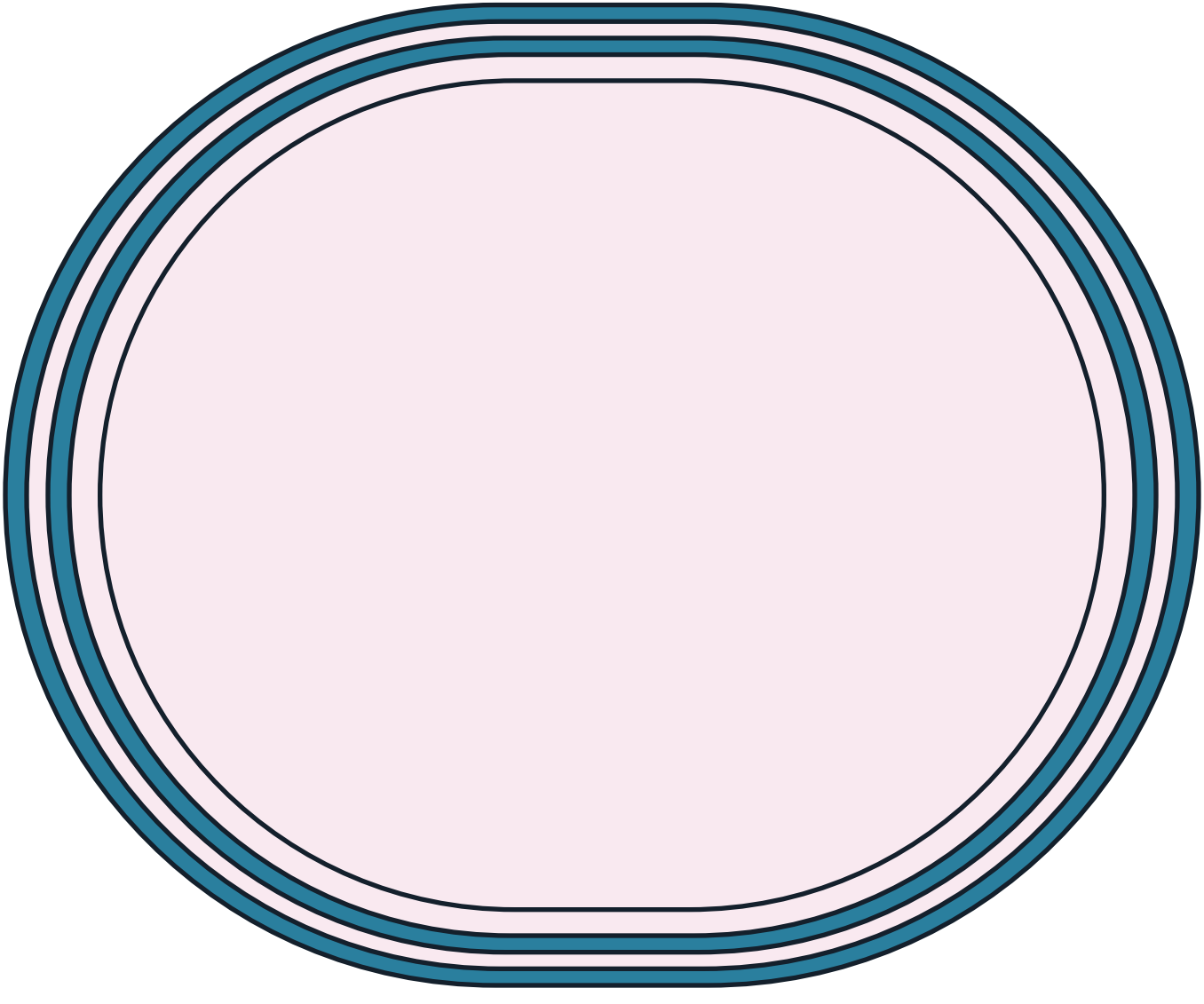


Colour the Action

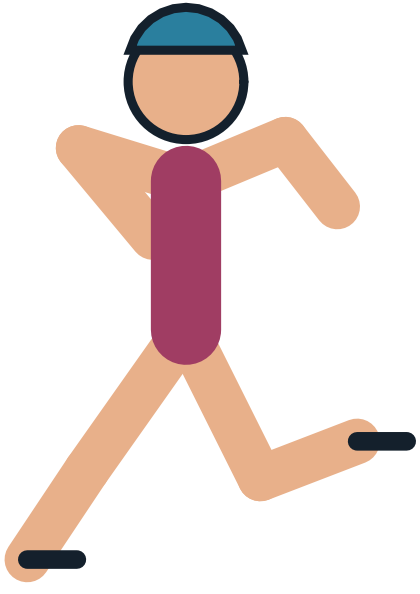


Psst — this page is a colouring page!

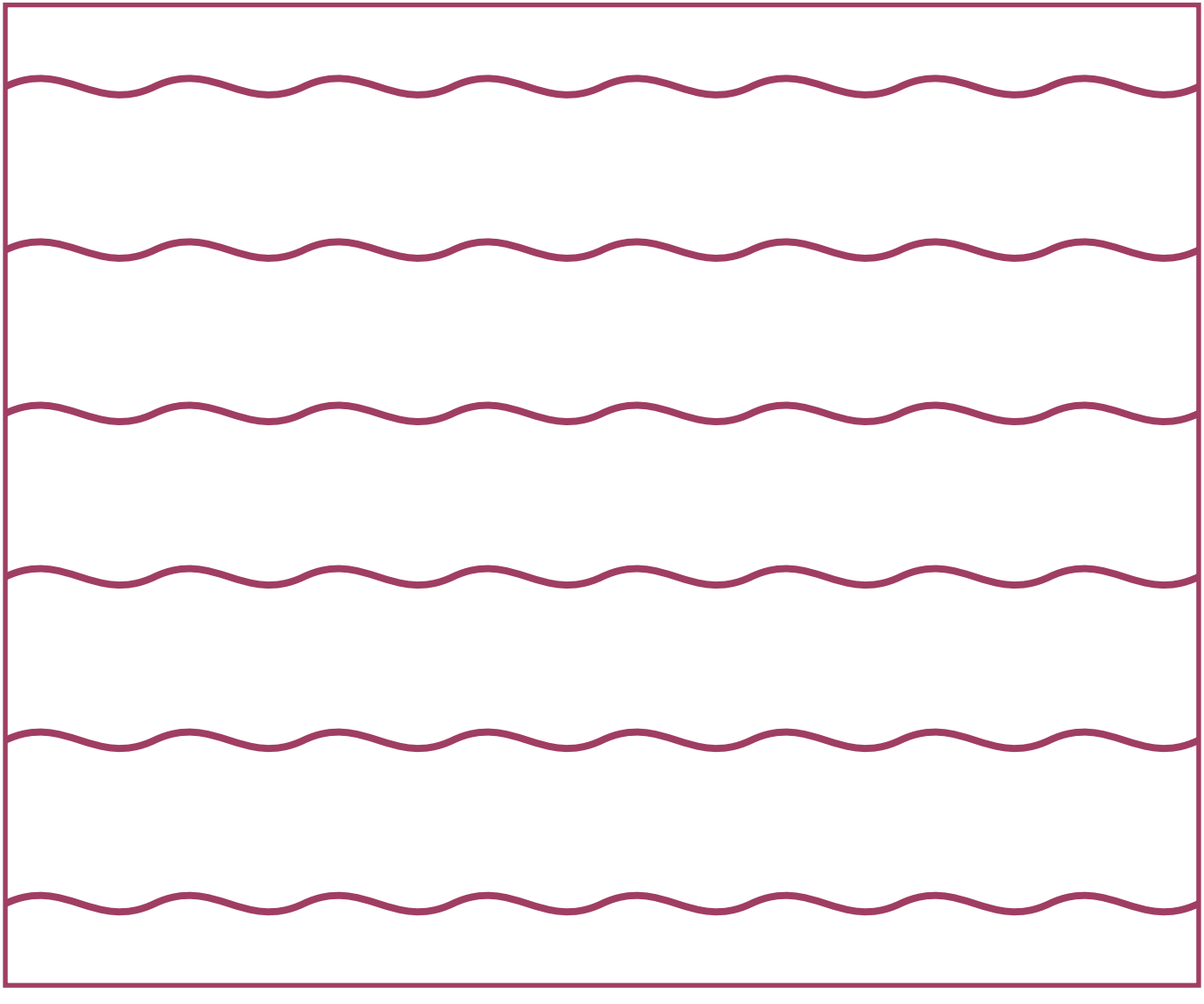
The Sport Today



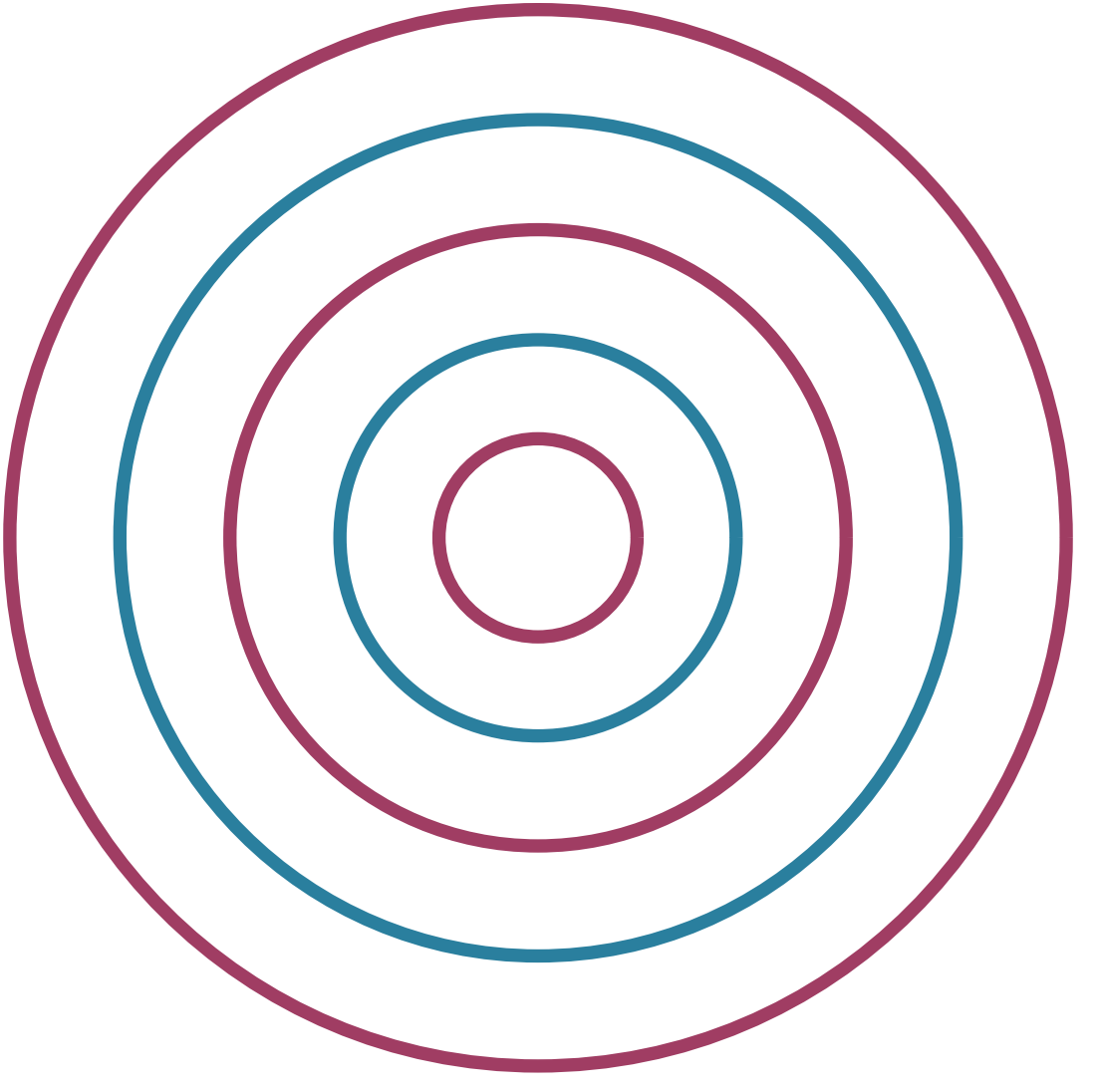
At School and College



Play It Near You



Through the Year

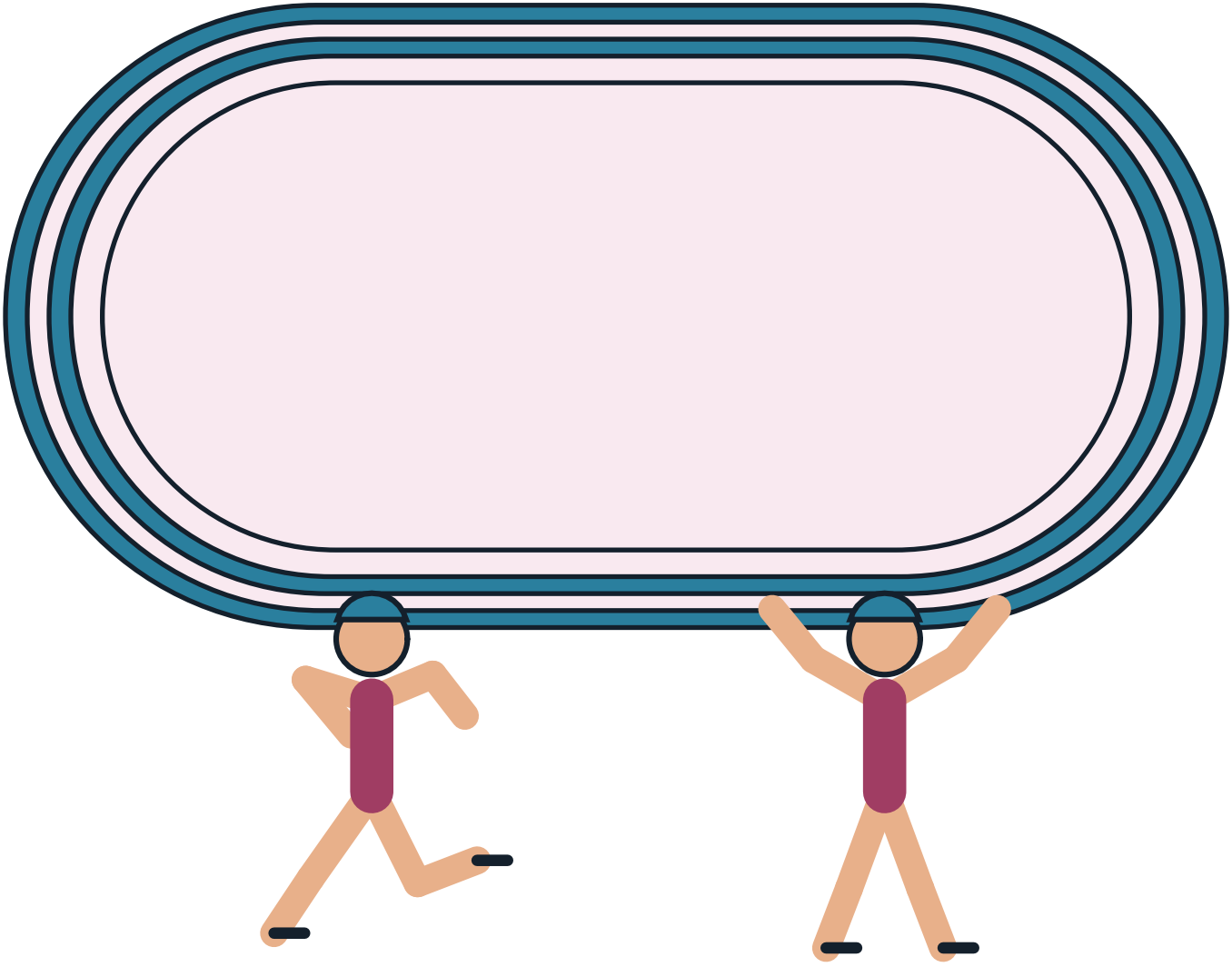


The Athletics & endurance Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Athletics (Track & Field) — Running, jumping, and throwing events measured by time, height, or distance, plus combined even.
- Cycling — Road, track, mountain bike, and BMX racing; road stage races reward overall time across days.
- Swimming — Four strokes (freestyle, backstroke, breaststroke, butterfly) raced over distances from 50 m to.
- Marathon and Road Running — 42.195 km road races, with the World Marathon Majors.
- Triathlon — Swim, bike and run in one race.

Game Day!

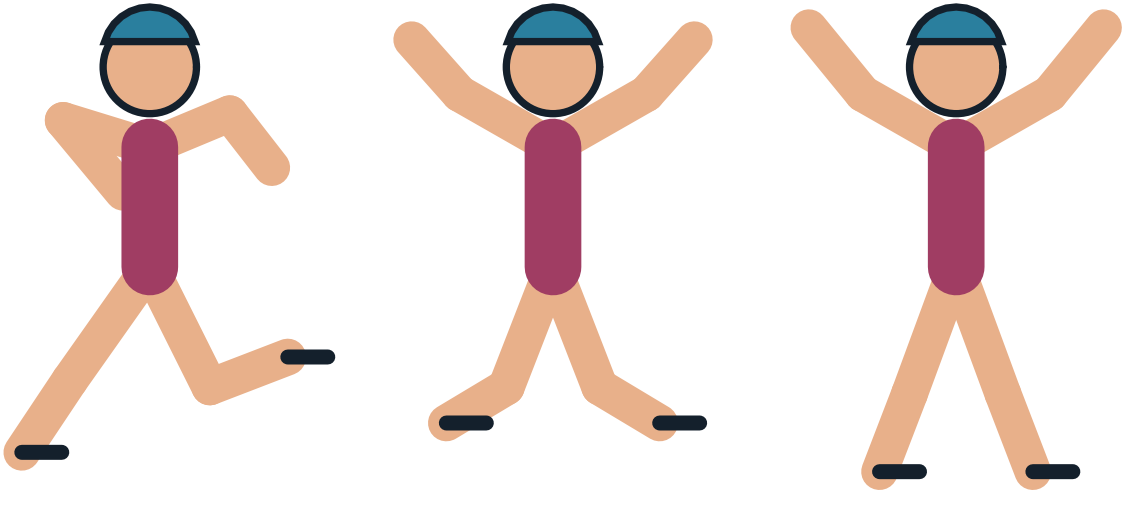


The Sport on Earth Mark

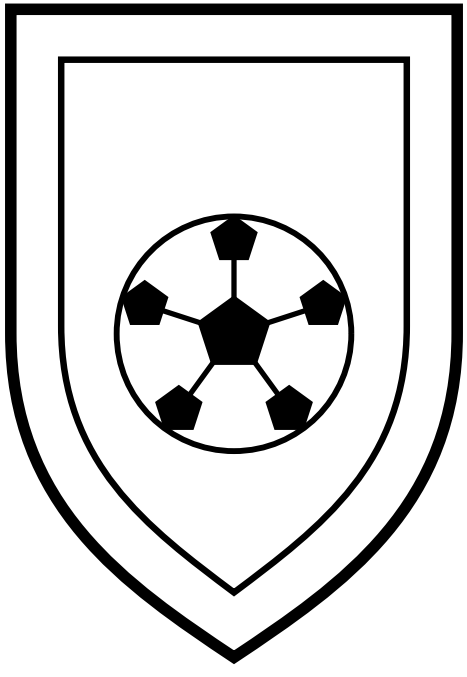
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



Moves of the Game

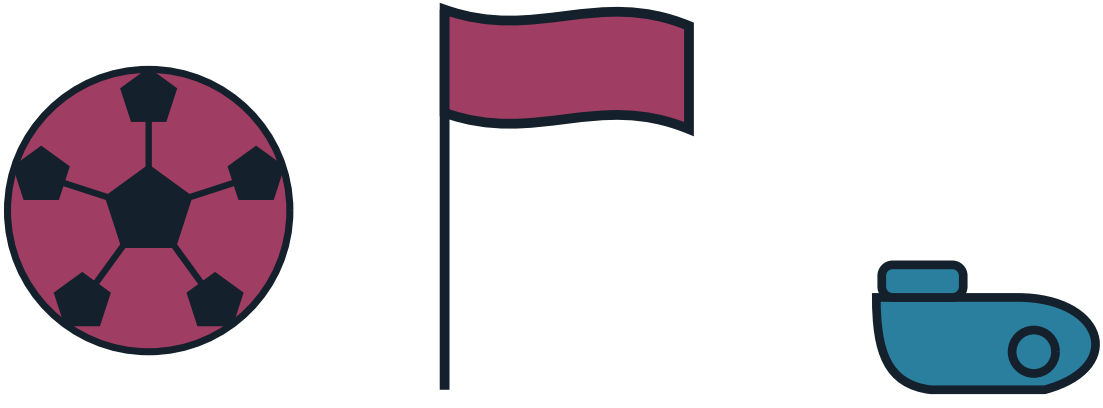


Design a Badge

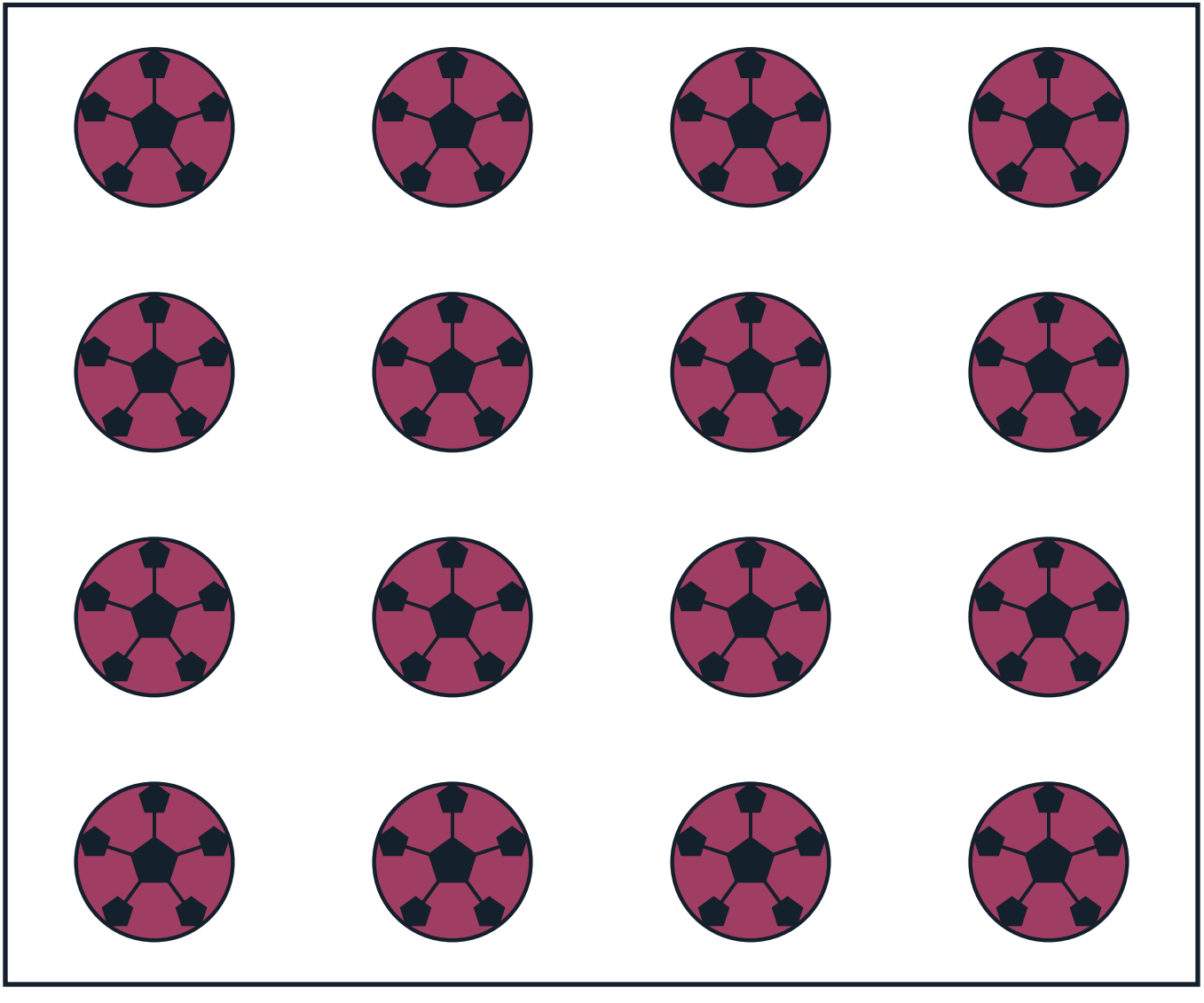


Draw and colour a badge for your own team.

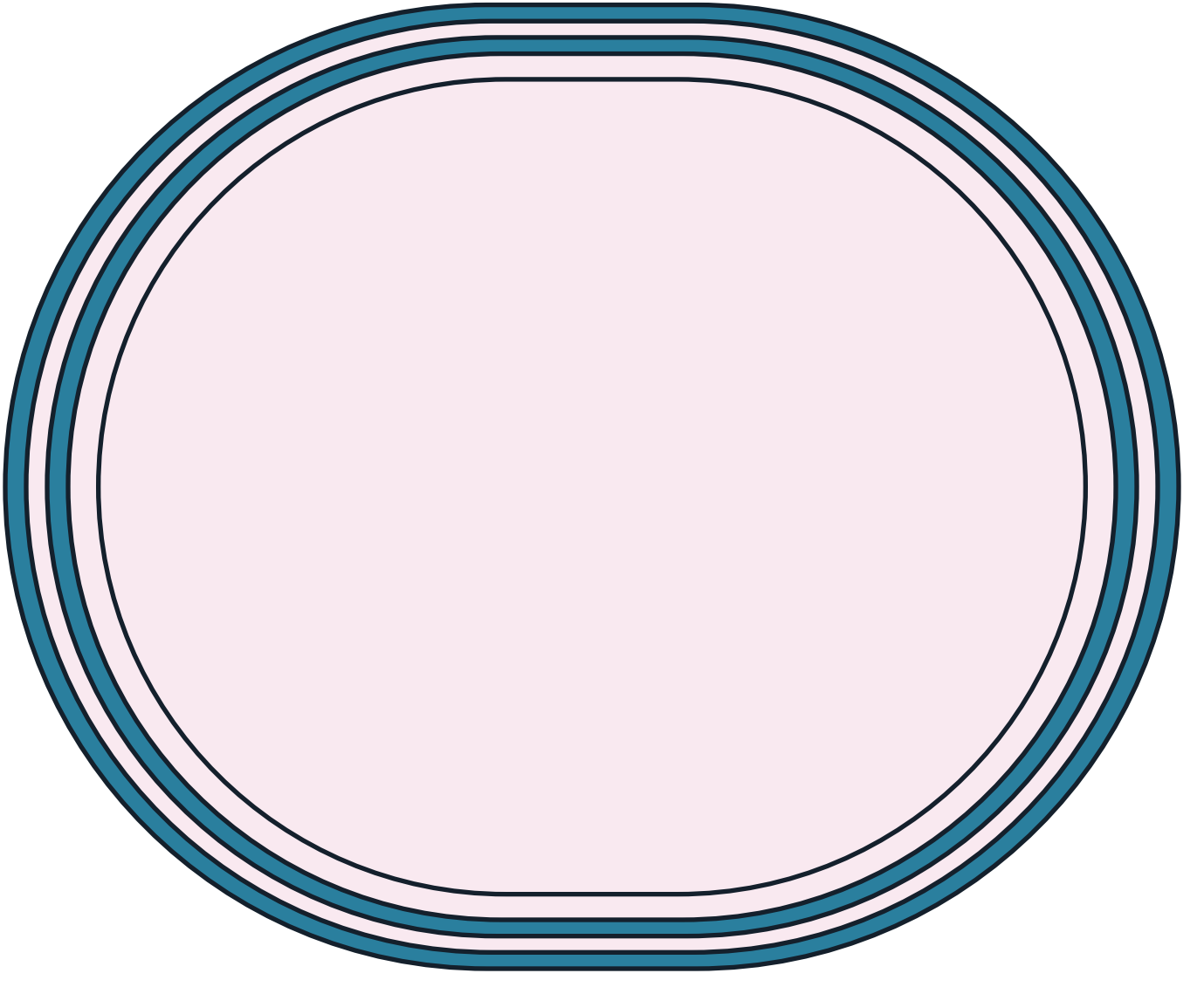
The Gear Parade



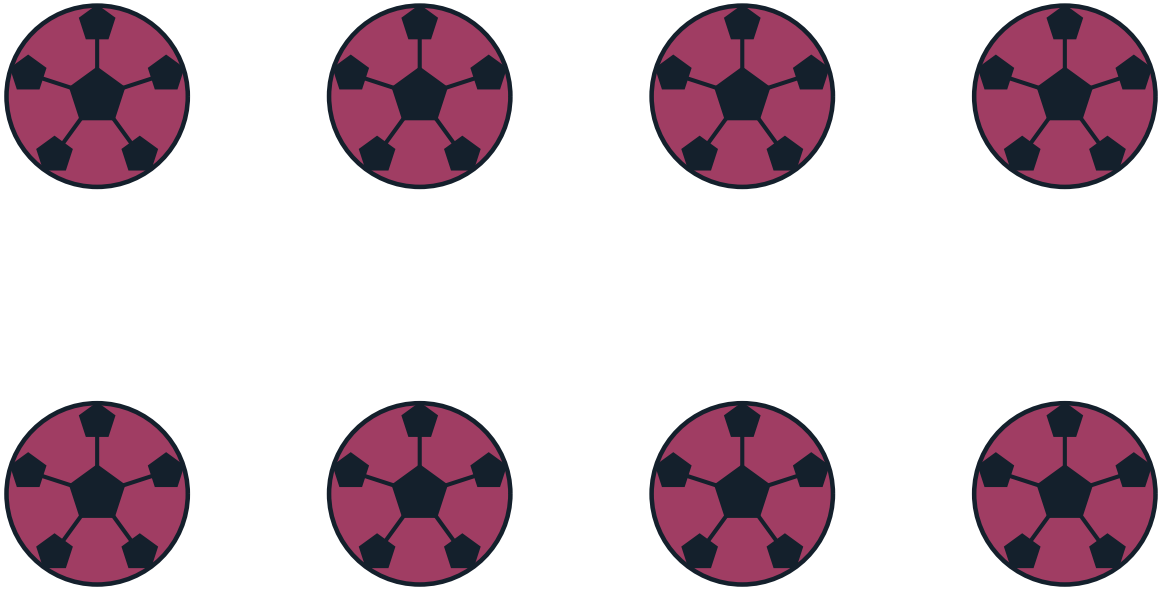
Pattern Play



The Arena From Above



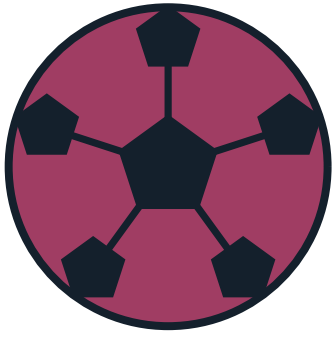
Count the Balls!



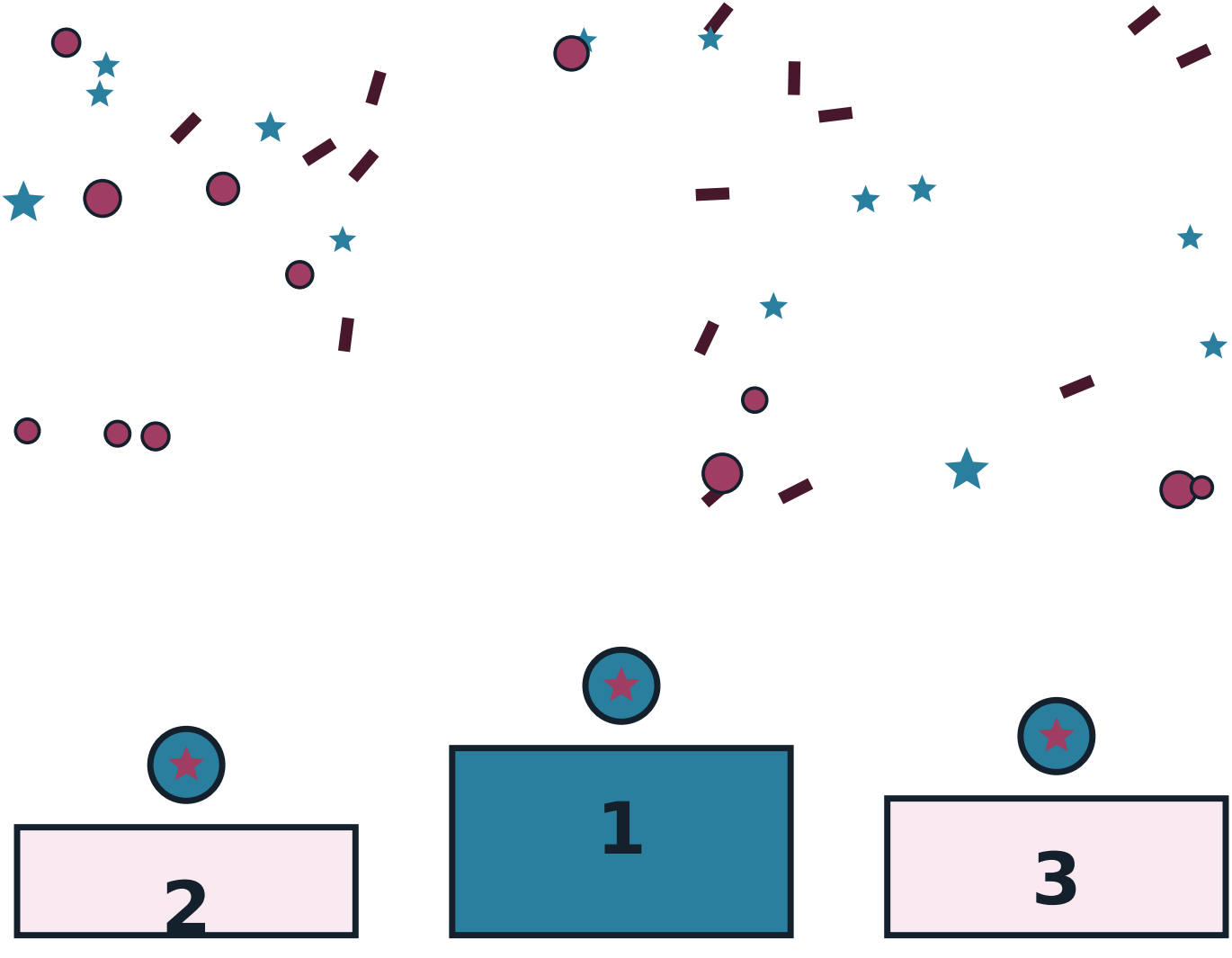
How many can you count? Write the number here: _____

My Favourite Part of Fierljeppen

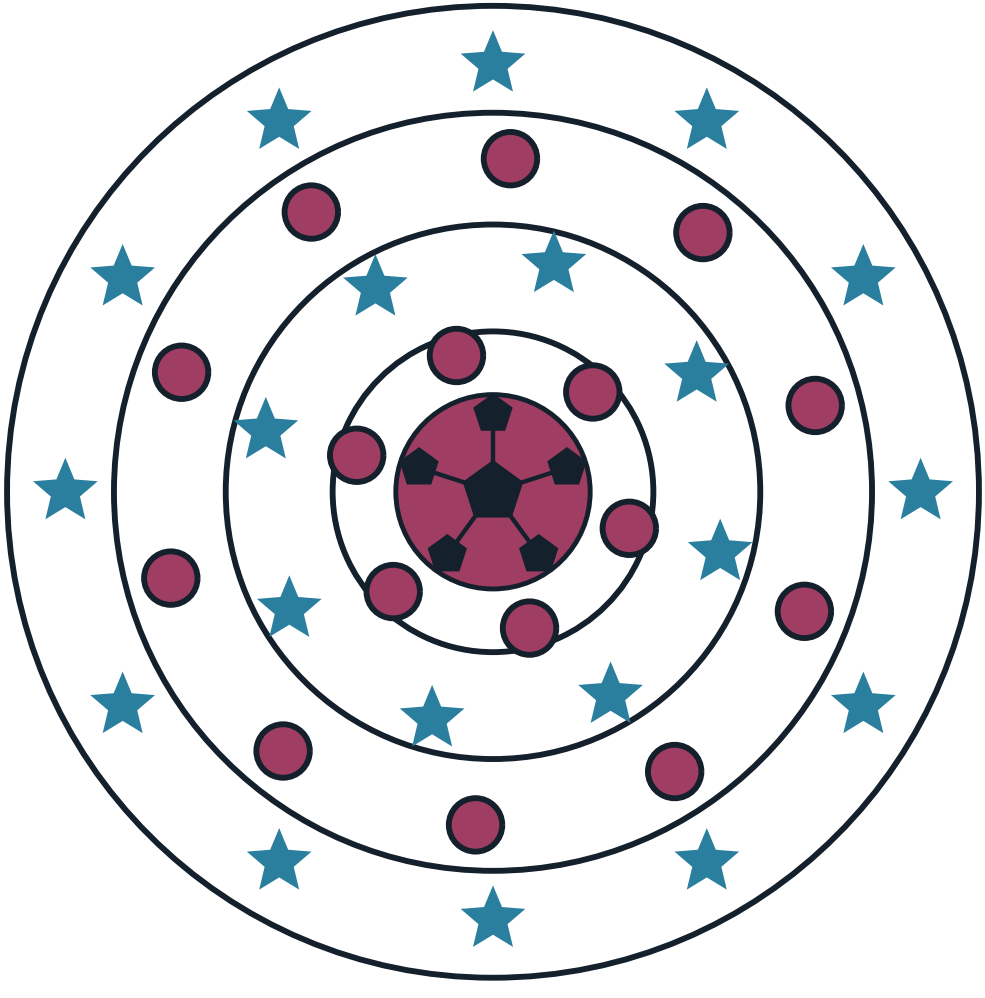
Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Governing body: Nederlandse Fierljepbond (NFB). Laws edition the site's rules file follows: Wedstrijdreglement Nederlandse Fierljep Bond 2019. Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Athletics (Track & Field)
- The Cartoon Book of Cycling
- The Cartoon Book of Swimming
- The Cartoon Book of Marathon and Road Running
- The Cartoon Book of Triathlon
- The Cartoon Book of Ultrarunning and Trail Racing
- The Athletics (Track & Field) Colouring Book
- The Cycling Colouring Book

My Notes

Fierljeppen

The Cartoon Book of Fierljeppen — a Sport on Earth Book.

Text from Sport on Earth's verified sport files. Illustrations: original programmatic artwork created for this series, including the site's own sport mark. No copyrighted characters, team logos or player likenesses appear in this book.

Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

