THE CARTOON BOOK OF

NASCAR AND INDYCAR



MACHINE

SPORT ON EARTH

Sport on Earth Books · The Motorsport Family

Original illustrations · No characters were copied in the making of this book

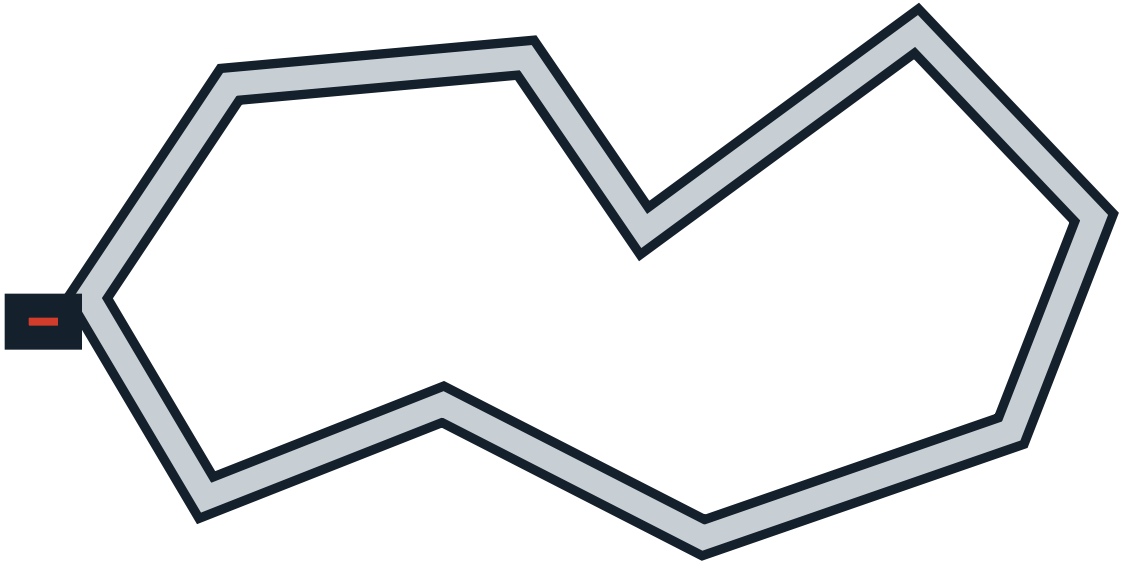
Meet NASCAR and IndyCar!

North America's stock car and open-wheel series.



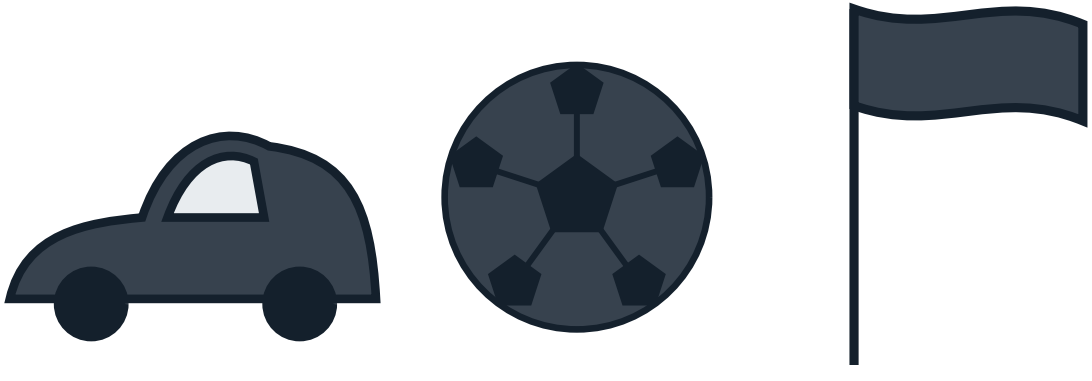
Where It Is Played

Paved ovals, road courses and temporary street circuits; NASCAR Cup fields are capped at 40 cars.



The Gear

NASCAR: closed-wheel stock car. IndyCar: open-wheel single-seater built to the INDYCAR Rulebook with Approved Supplier parts used unmodified.



How It Starts

Neither series is enterable directly by beginners: drivers progress through sanctioned lower series and must be licensed and approved by the sanctioning body and a team.



How to Play

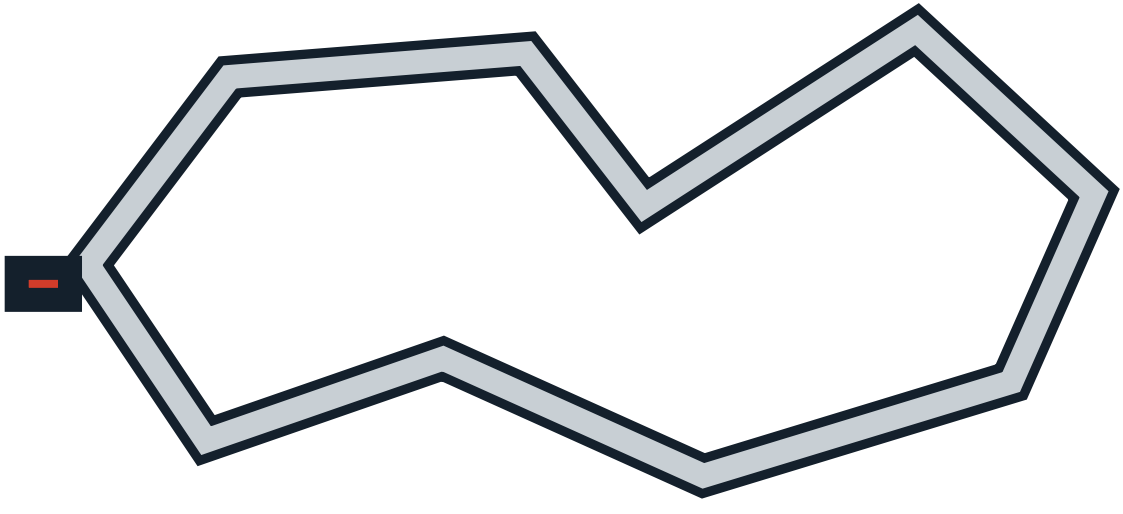
- Format (NASCAR Cup): a 26-race regular season followed by a 10-race Chase; fields are capped at 40 cars under the charter system.
- Format (IndyCar): single races over a set distance on ovals, road courses and street circuits; INDYCAR states it is the sanctioning body and all members and participants are bound by its Rulebook.
- Winner (both): the race winner is the first car to complete the race distance; championships are decided on accumulated points.
- Scoring (NASCAR, 2026 Chase): the top 16 Cup drivers on regular-season points advance — there is no 'win and in' and no eliminations in the Chase.
- Scoring (NASCAR, 2026): a race win pays 55 points, second 35 and then down by one; the top 10 in each of the first two stages earn 10 down to 1 stage points.

More of the Game

- Scoring (NASCAR, 2026): Chase points are reseeded once, from 2,100 for 1st down to 2,000 for 16th, and the driver with most points after the final Chase race is champion.
- Regulation (IndyCar): parts supplied by an Approved Supplier must be used as supplied without modification unless INDYCAR approves it (Rule 14.1.3).
- Regulation (IndyCar): engine regulations are set in a separate stable framework (2024-2027 Engine Regulations), and Push to Pass / hybrid energy deployment limits are set per event in the Rulebook system.
- Regulation (NASCAR, 2025 Rule Book bulletin): a Damaged Vehicle Policy repair clock applies on pit road (7 minutes, 8 at Atlanta); cars taken to the garage are not automatically out of the race.

The Shape of a Match

NASCAR races stock cars in stages over a fixed lap distance; IndyCar races open-wheel cars over a fixed distance, with practice and qualifying setting each grid.



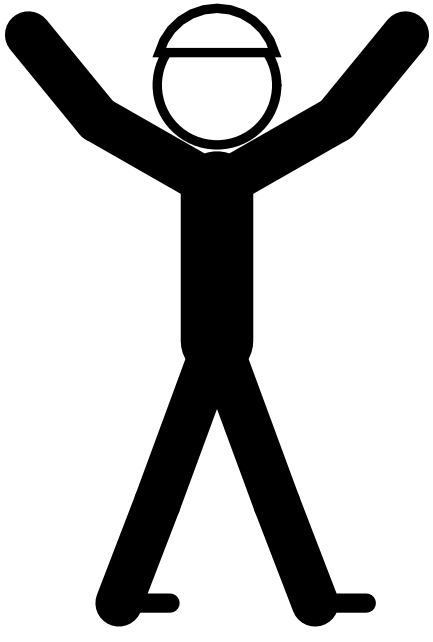
Moments That Shaped the Game

- 2004 — The Chase (NASCAR's Playoff): From 2004, the Chase for the Cup: after 26 races, the top drivers (10 at first, later 12, now 16) had their points reset.
- 2017 — Stage Racing: Every race was divided into three stages (two mid-race segments plus the finish), with the top 10 at each stage break ea.
- 2022 — The Next Gen Car: The Next Gen (Gen-7) car: a single-supplier spec chassis with independent rear suspension, a rear diffuser, 18-inch whee.
- 2014–2022 — IndyCar's Double-Points Era — and Its End: From 2014 the Indy 500 (and initially the season finale at Sonoma/Fontana) paid double championship points.

Rules That Changed the Game

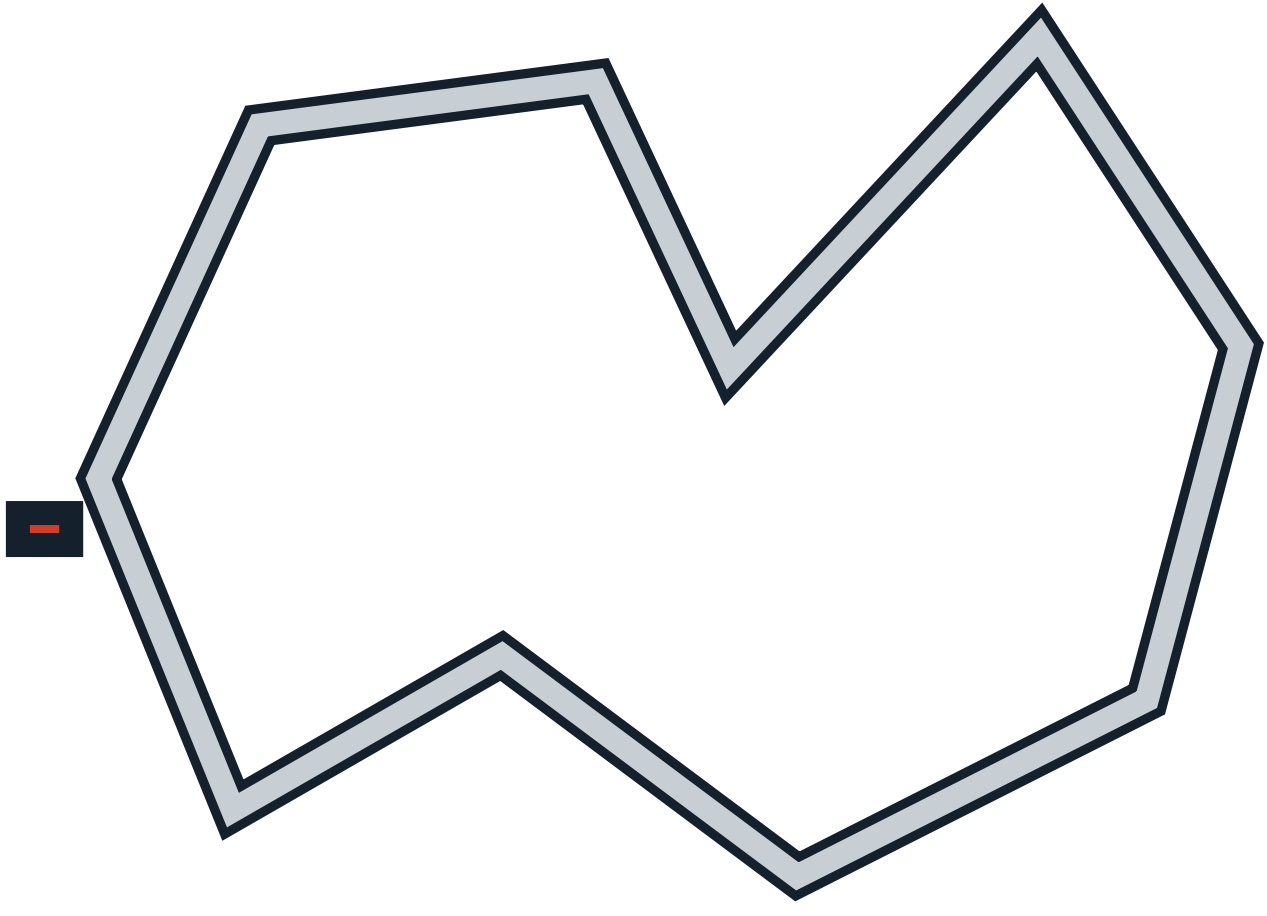
- 2004 — The Chase (NASCAR's Playoff): The playoff is permanent and polarising: it manufactures November stakes yearly and periodically produces champions the old system.
- 2017 — Stage Racing: Stages are now the grammar of a NASCAR Sunday — strategies are planned backwards from stage breaks — and the argument has faded to.
- 2022 — The Next Gen Car: Next Gen racing is now the baseline: intermediate-track racing measurably improved, the field is historically compressed, and the .
- 2014–2022 — IndyCar's Double-Points Era — and Its End: The 500 needs no artificial multiplier to dominate May; the title now accrues evenly, and the double-points decade stands as a clo.

Colour the Action

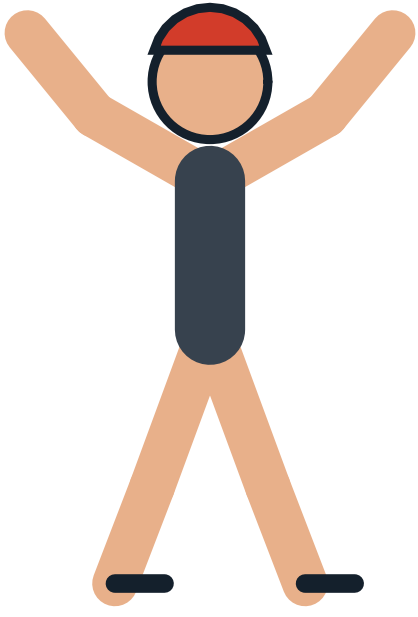


Psst — this page is a colouring page!

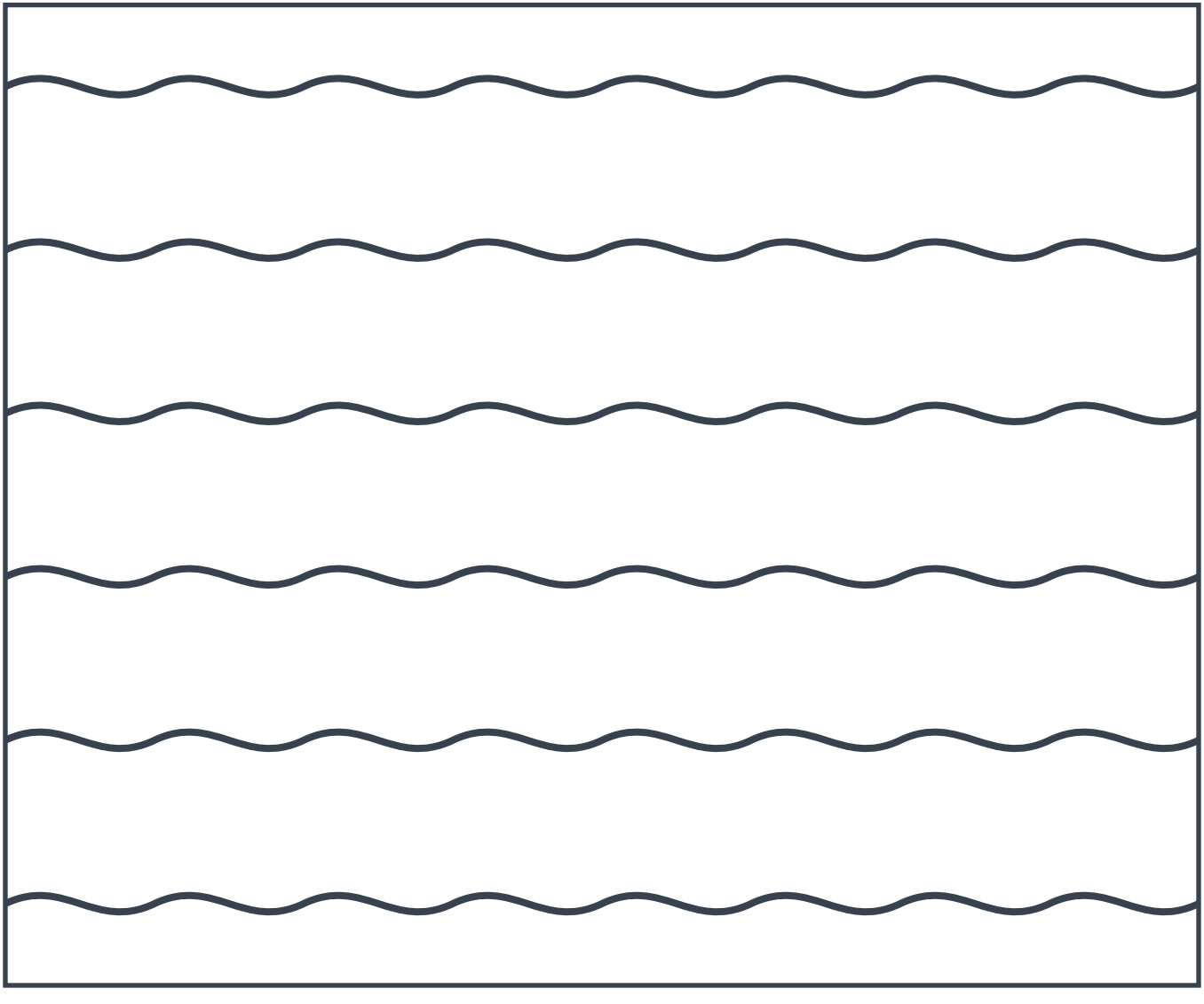
The Sport Today



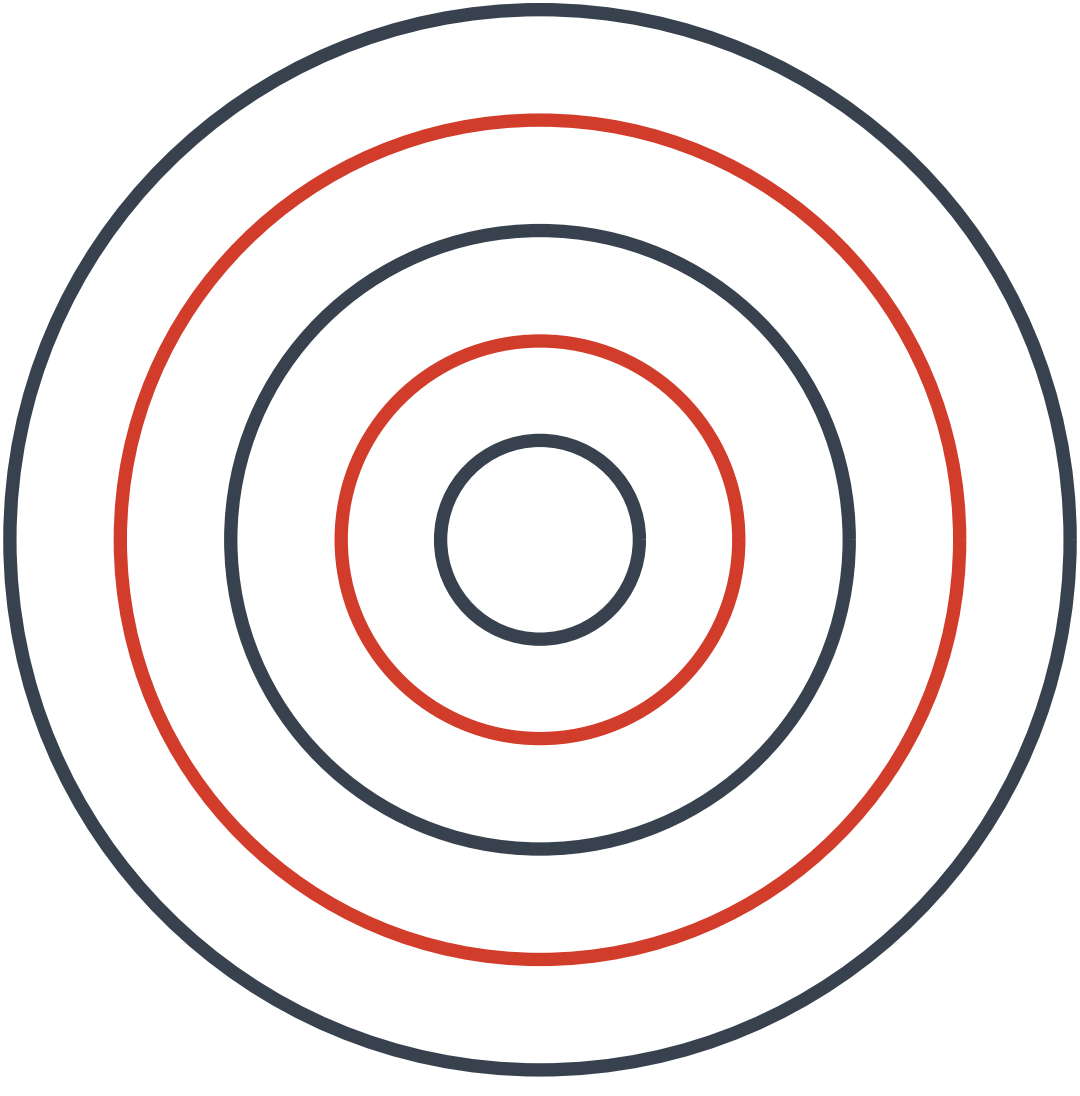
At School and College



Play It Near You



Through the Year

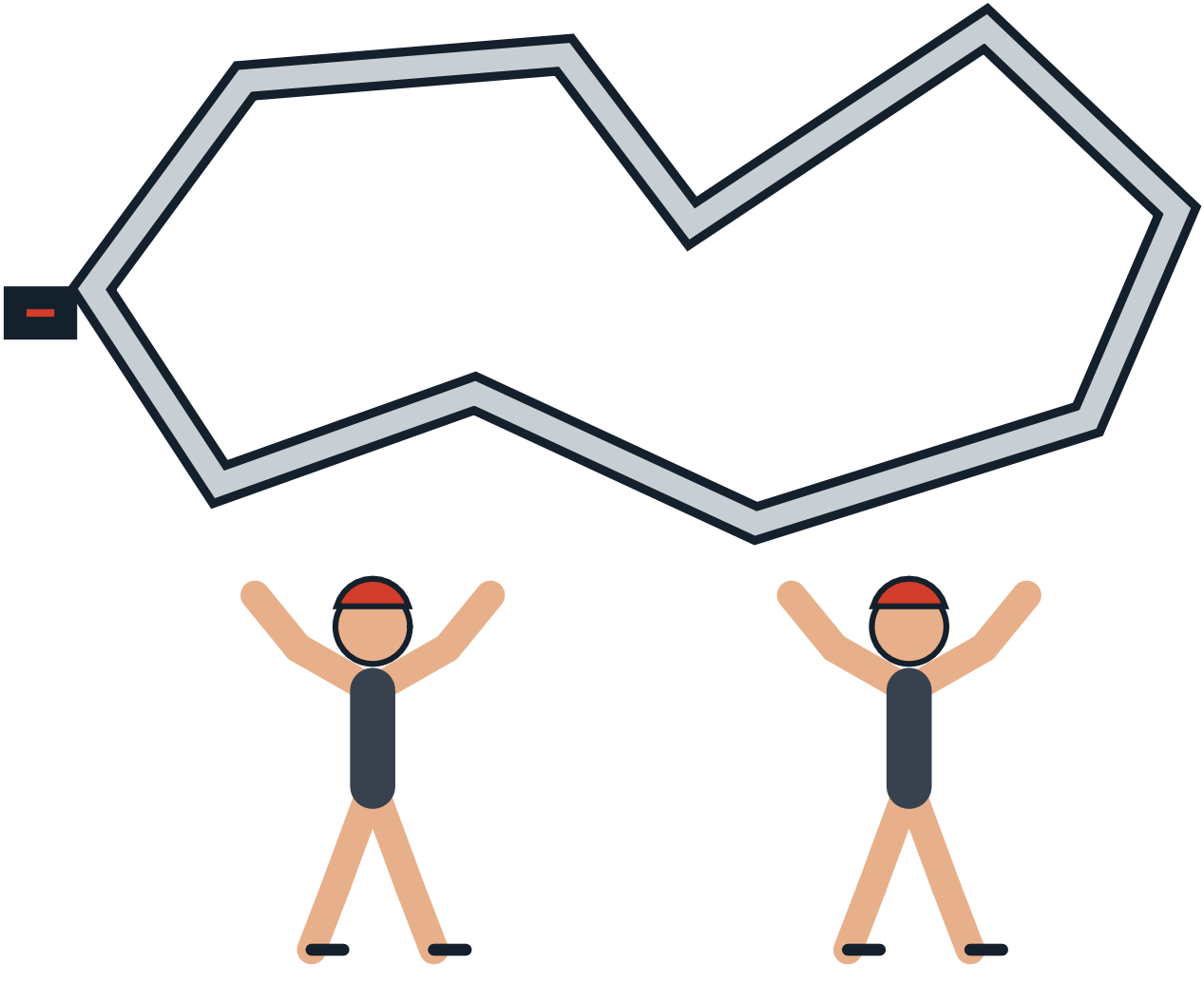


The Motorsport Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Motorsport — Race cars or motorcycles for time or position across circuits, rallies, or ovals.
- MotoGP — Top class of grand prix motorcycle racing.
- World Rally Championship — Cars race against the clock on closed roads.
- Powerboat and Jet Ski Racing — Water racing including F1H2O and electric E1.
- Monster Truck Racing — Stadium shows with oversized trucks, led by Monster Jam.

Game Day!

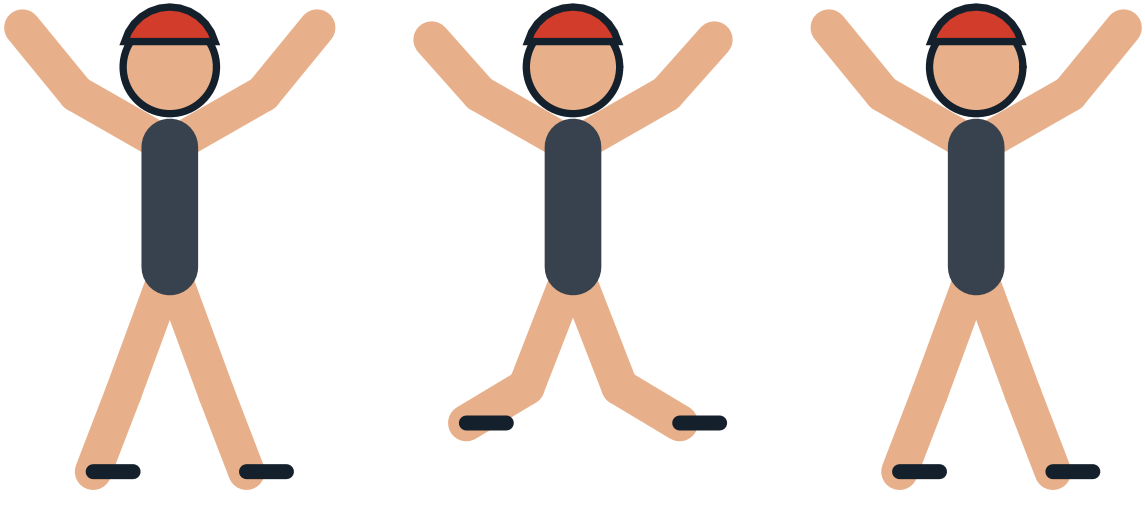


The Sport on Earth Mark

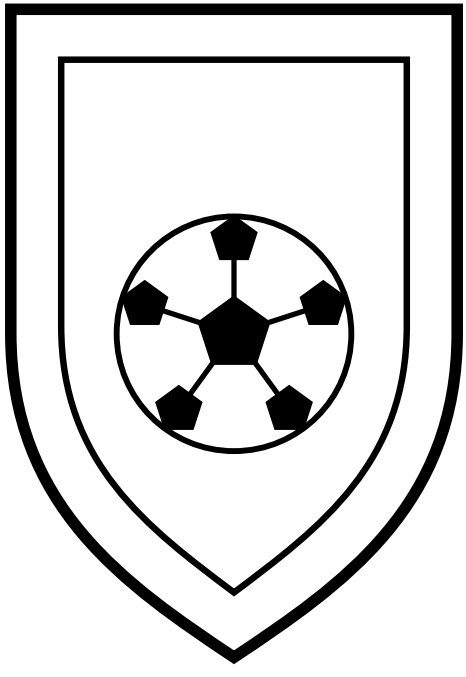
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



Moves of the Game

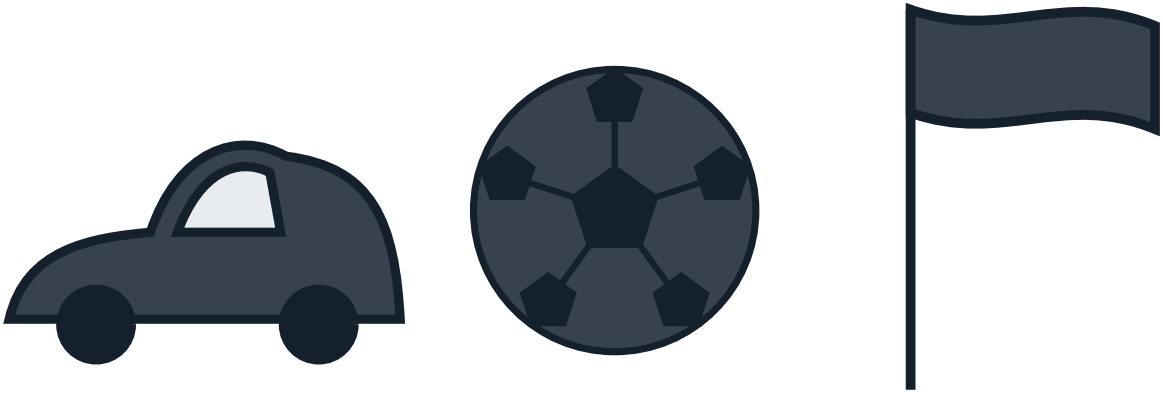


Design a Badge

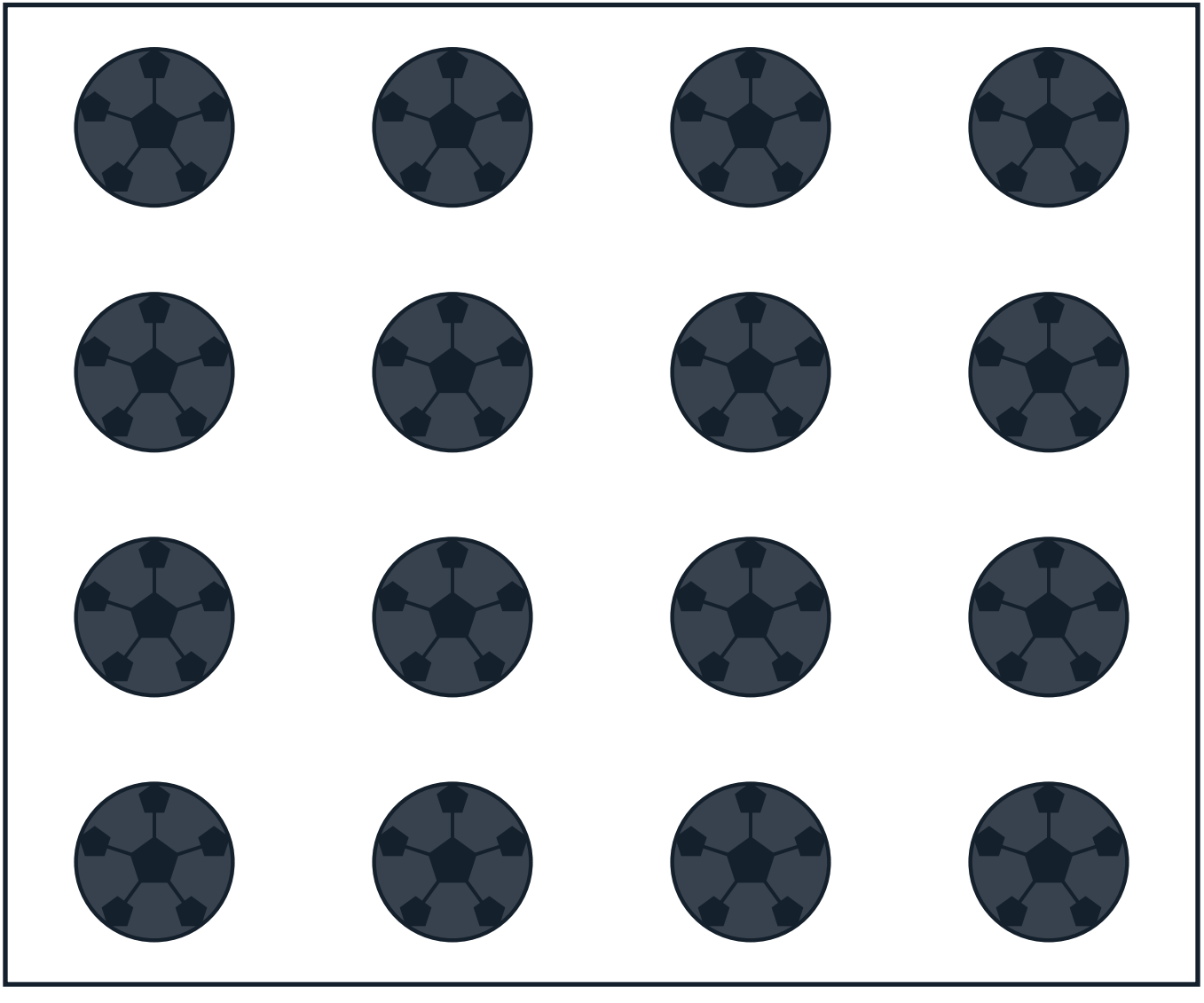


Draw and colour a badge for your own team.

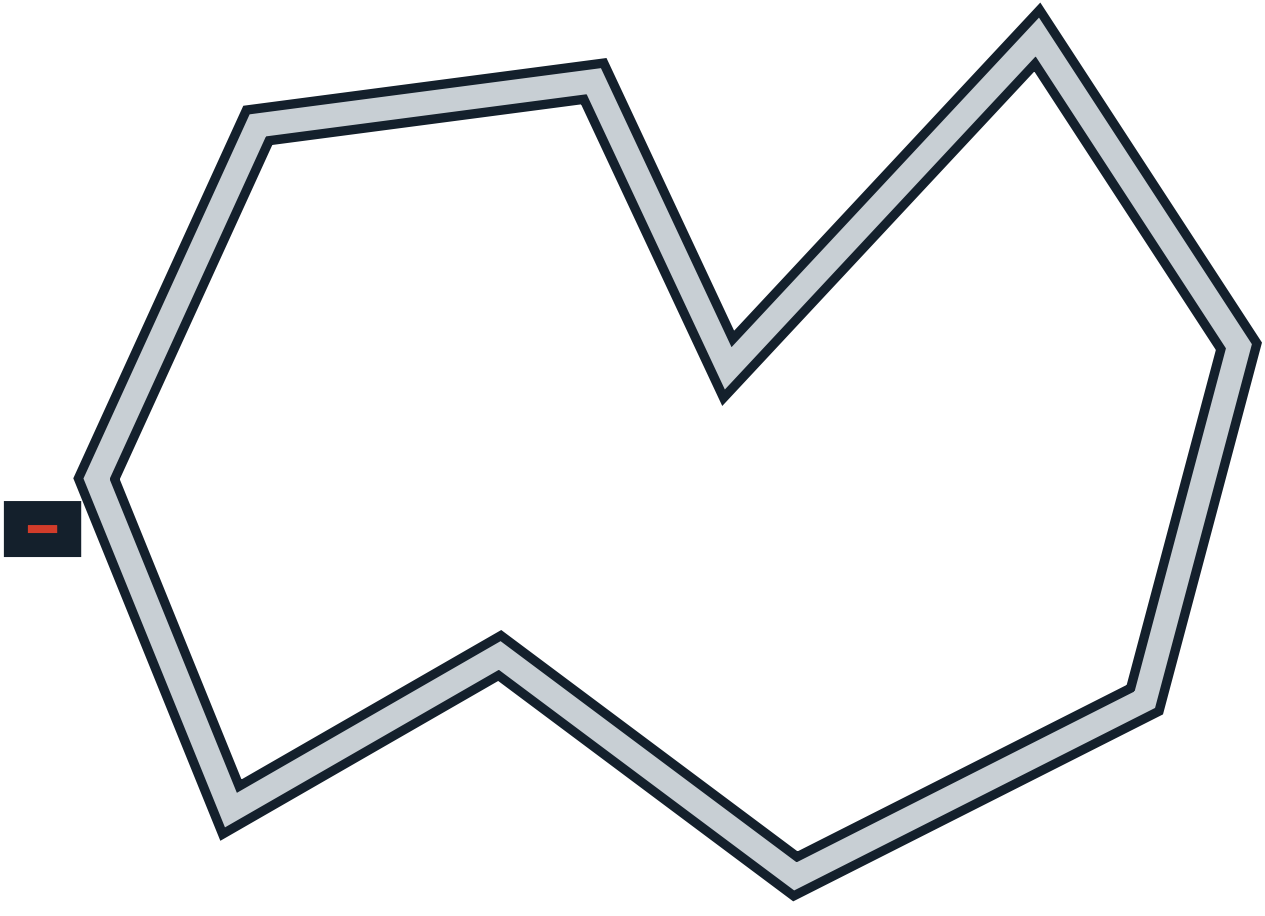
The Gear Parade



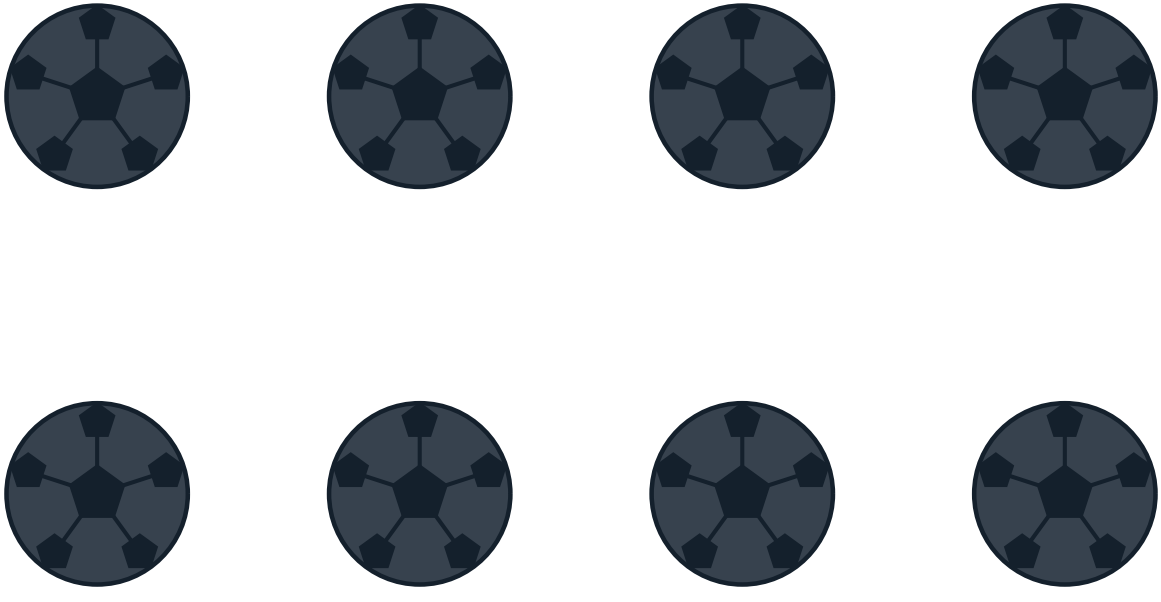
Pattern Play



The Arena From Above



Count the Balls!



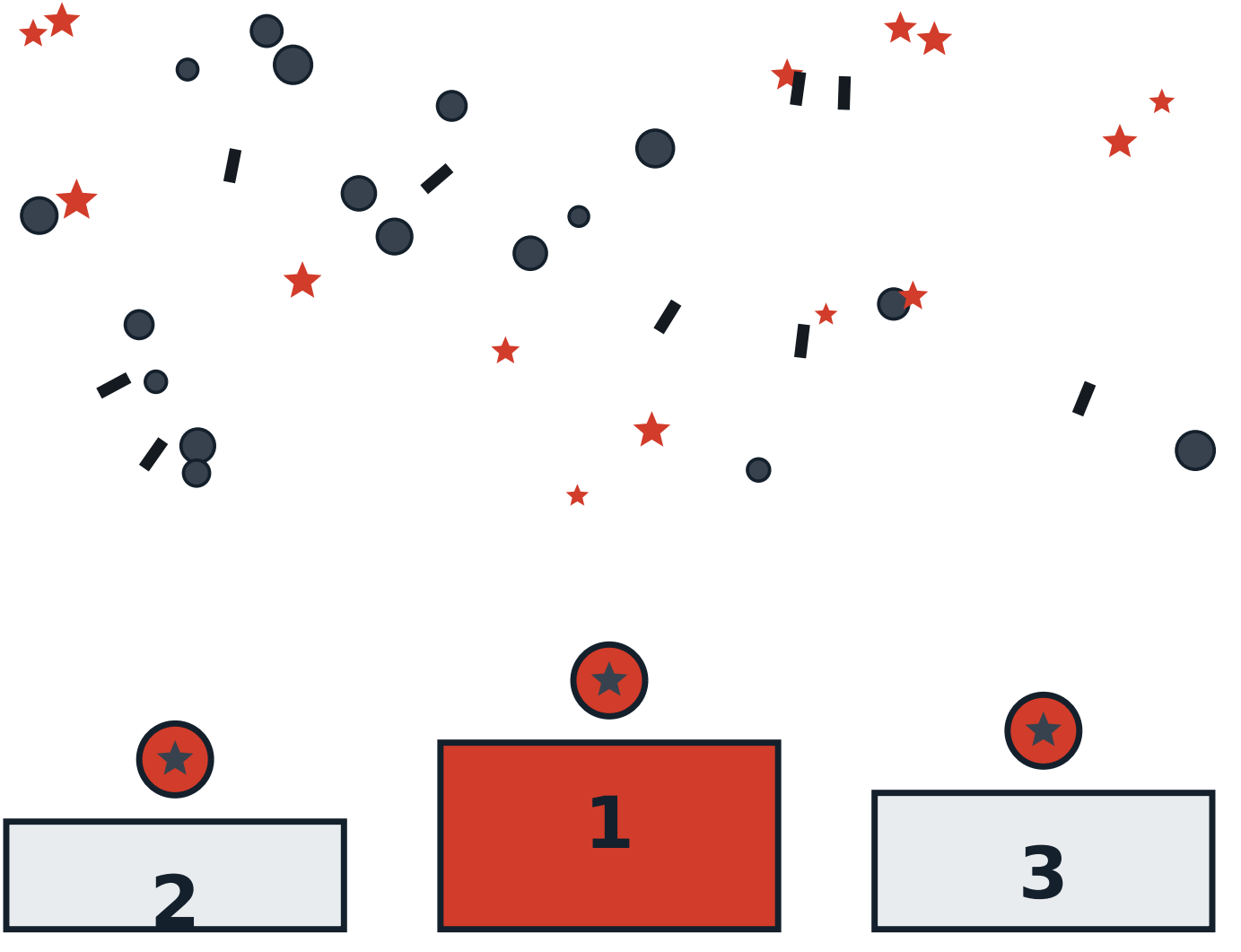
How many can you count? Write the number here: _____

My Favourite Part of NASCAR and IndyCar

Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Governing body: NASCAR (stock cars) and INDYCAR, LLC (NTT IndyCar Series, open-wheel). Laws edition the site's rules file follows: NASCAR Chase format explainer for 2026 (nascar.com, Jan 2026); NTT IndyCar Series Rulebook, edition dated 29 August 2025 in the published PDF. Rule-change history: NASCAR official rule and format announcements (2004, 2014, 2017, 2022); IndyCar series records of the double-points era (2014–2022).. Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Motorsport
- The Cartoon Book of MotoGP
- The Cartoon Book of World Rally Championship
- The Cartoon Book of Powerboat and Jet Ski Racing
- The Cartoon Book of Monster Truck Racing
- The Cartoon Book of Tractor Pulling
- The Motorsport Colouring Book
- The MotoGP Colouring Book

My Notes

NASCAR and IndyCar

The Cartoon Book of NASCAR and IndyCar — a Sport on Earth Book.

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