THE CARTOON BOOK OF

ICE CLIMBING



WINTER

SPORT ON EARTH

Sport on Earth Books · The Water & winter Family

Original illustrations · No characters were copied in the making of this book

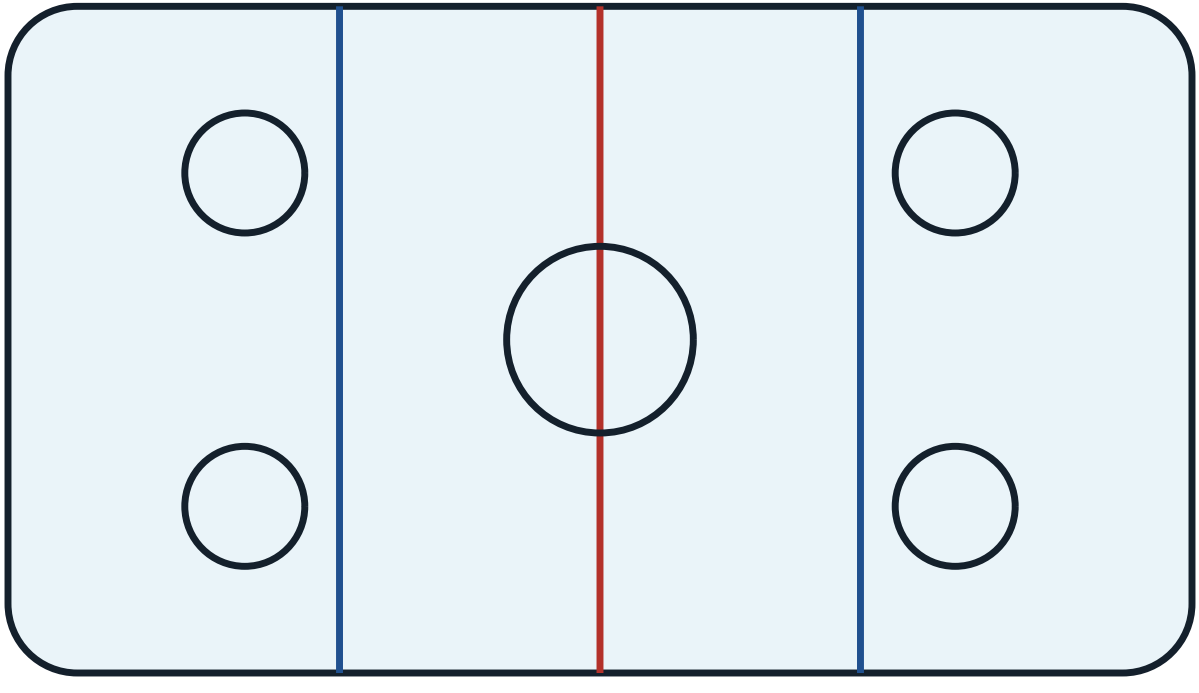
Meet Ice Climbing!

Climb frozen waterfalls with axes and crampons.



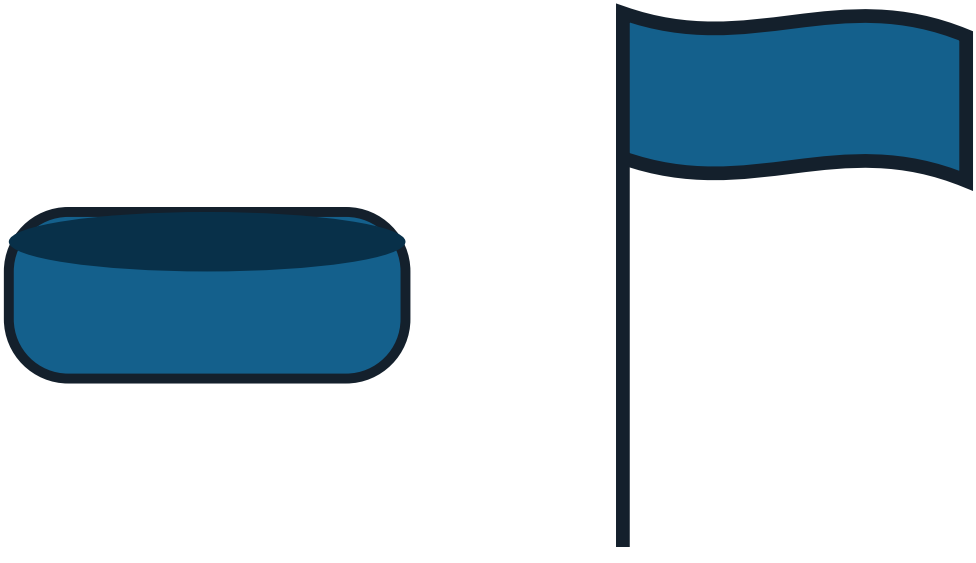
Where It Is Played

A competition ice structure/wall with set Lead routes and a standard Speed route, an isolation zone for waiting climbers and a marked field of play.



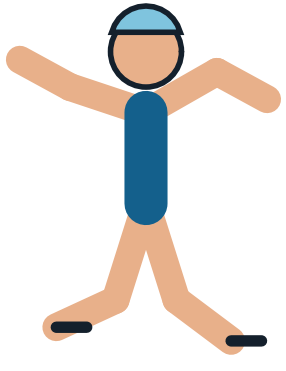
The Gear

Two ice tools, crampon-equipped boots, helmet, harness and rope, and full-finger gloves.



How It Starts

Learn dry-tooling and ice technique at a climbing gym or ice park with an instructor, borrow tools and crampons, and enter a local open competition's qualification round.



How to Play

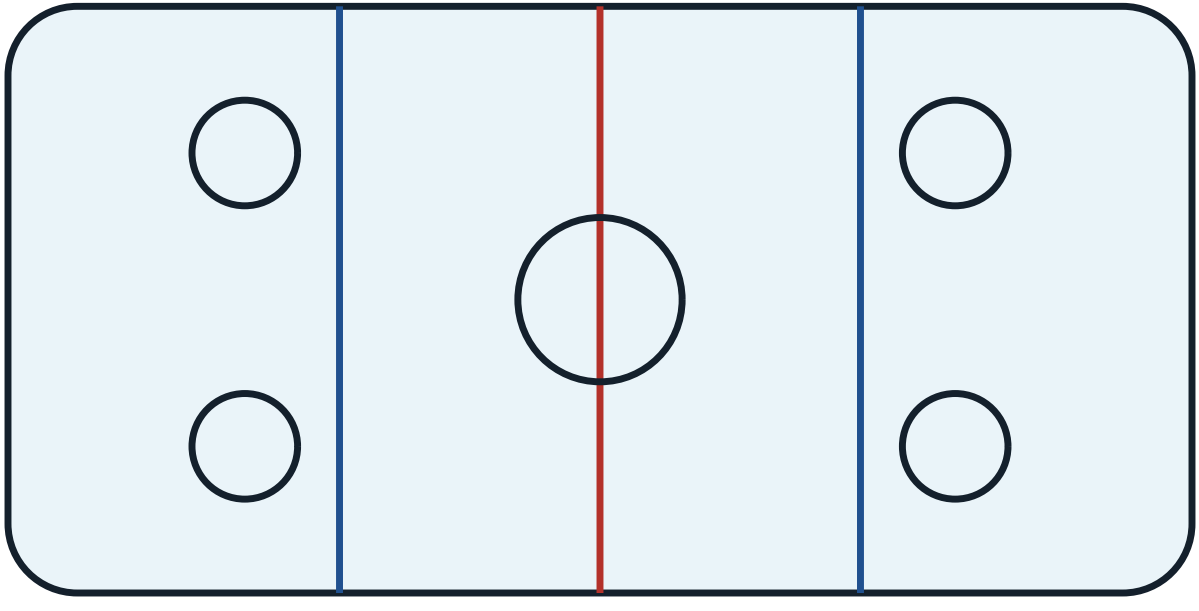
- Format: international competitions comprise Lead (difficulty) and Speed disciplines on an artificial ice/structure wall.
- In Lead, climbers attempt a route in isolation conditions after a route demonstration, clipping protection in sequence and climbing as high as possible within the time allowed.
- The maximum climbing period is 6 minutes for qualification and semi-final rounds and 8 minutes for finals (per the regulations' round table).
- A climber has 40 seconds from facing the wall to start climbing, including tying in, before climbing time begins.

More of the Game

- Scoring in Lead is by zones and height: each zone and the top carries a value (1000 points per zone in the combined scoring summary), the round result is the sum of zone values, and competitors are ranked highest to lowest points.
- In Speed, climbers race the clock on a standard route; speed-duel competitions use two identical routes side by side.
- An ascent ends on falling, time expiring, failing to clip quickdraws in sequence, or using aids beyond hands, feet and ice tools.
- Helmets are mandatory for everyone in the field of play, and competitors' gloves must not be fingerless.

The Shape of a Match

Climb a steep artificial ice wall with two ice tools and crampons — for height and points in Lead, or against the clock in Speed.

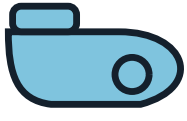


More of the Water & winter Family

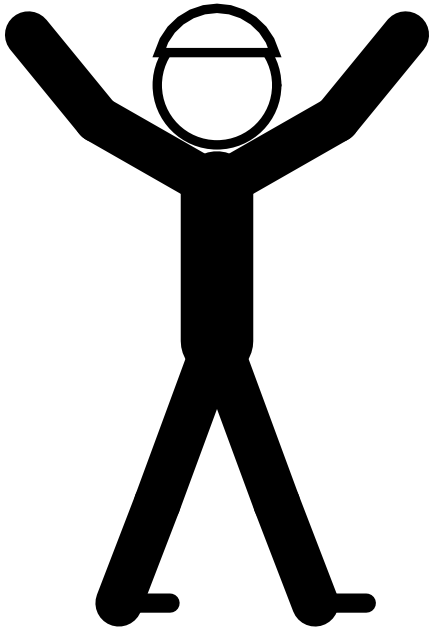
- Surfing — Ride ocean waves on a board; judges score maneuvers, speed, and flow on the best waves.
- Ice Hockey — Skate and pass a puck to score in the opposing net. Six per side, three periods of 20 minutes.
- Water Polo — Seven-a-side ball game in deep water.
- Sailing — Racing under wind power, from dinghies to the America's Cup.
- Alpine Skiing and Snowboarding — Downhill racing on FIS World Cup circuits.
- Figure and Speed Skating — Judged artistic skating and timed racing on ice.

A Note on the Rules

Ice climbing competition is governed by the UIAA under lead and speed formats on artificial structures, with equipment and structure rules revised as the sport campaigns for Olympic inclusion. A young championship code without landmark dated changes. No major documented rule change is carried for ice climbing.

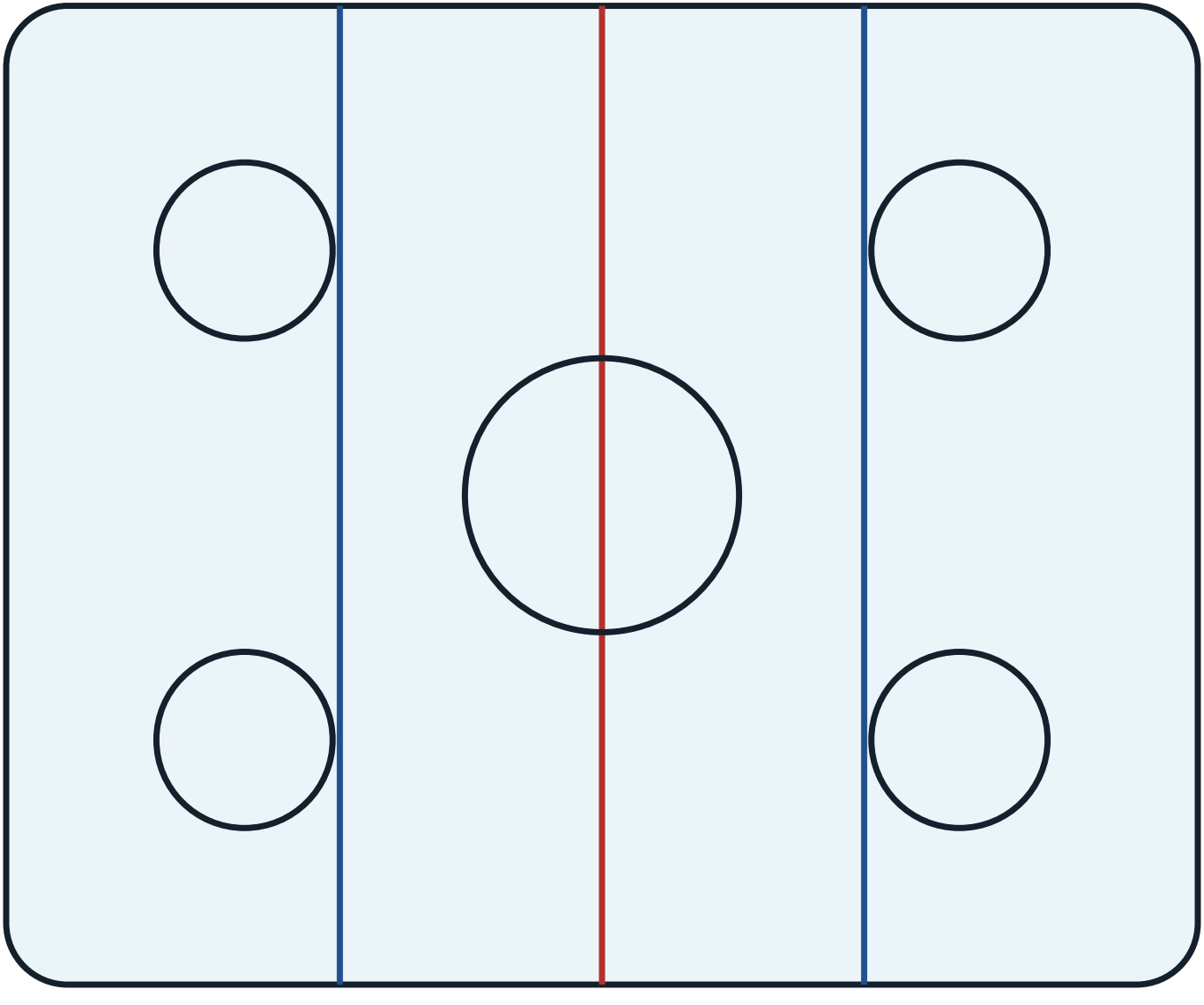


Colour the Action

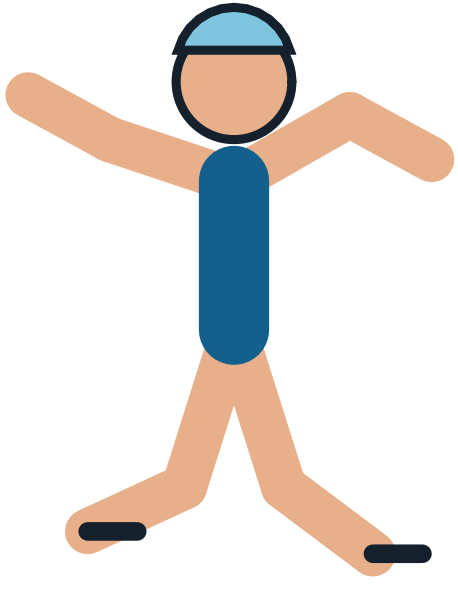


Psst — this page is a colouring page!

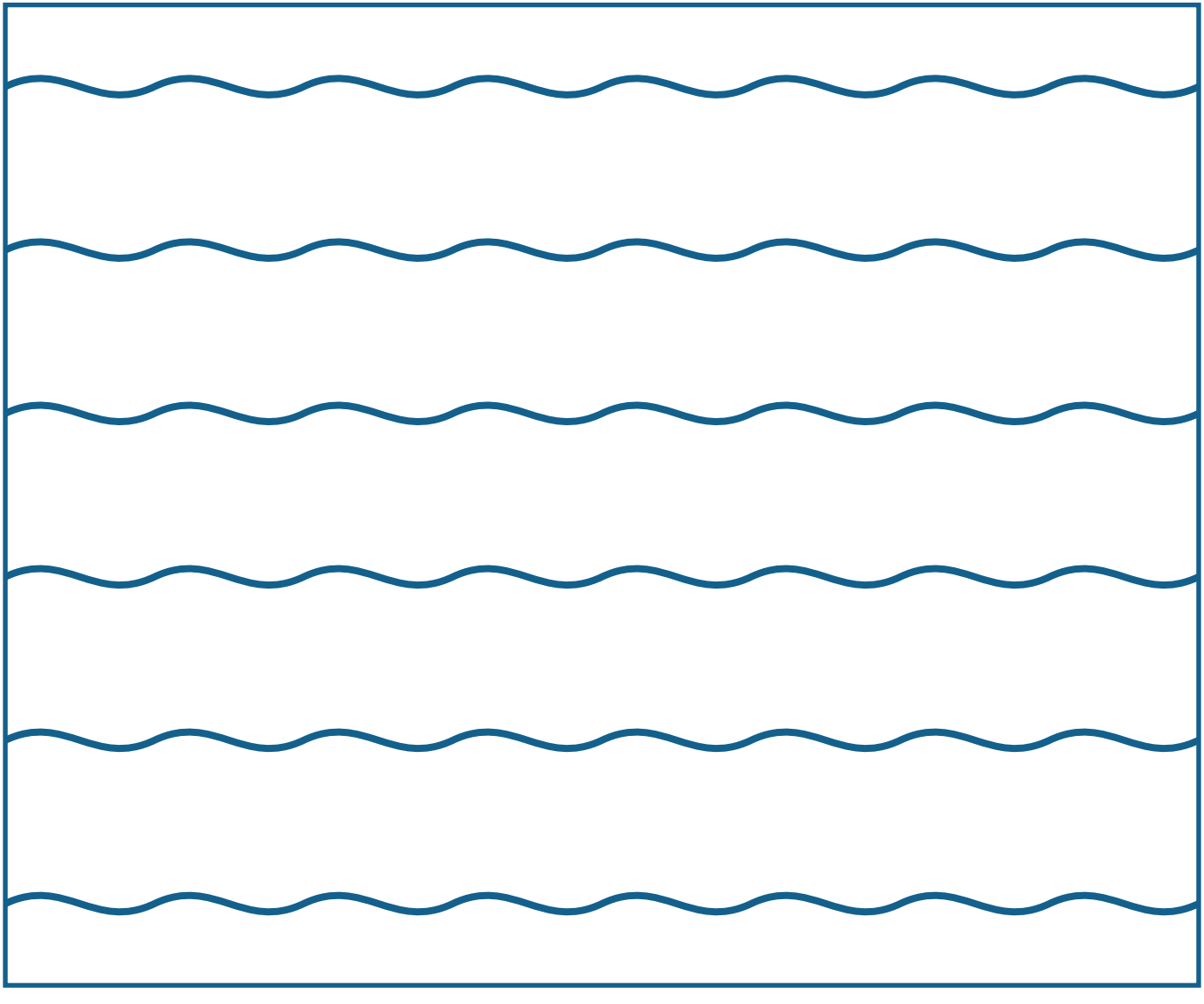
The Sport Today



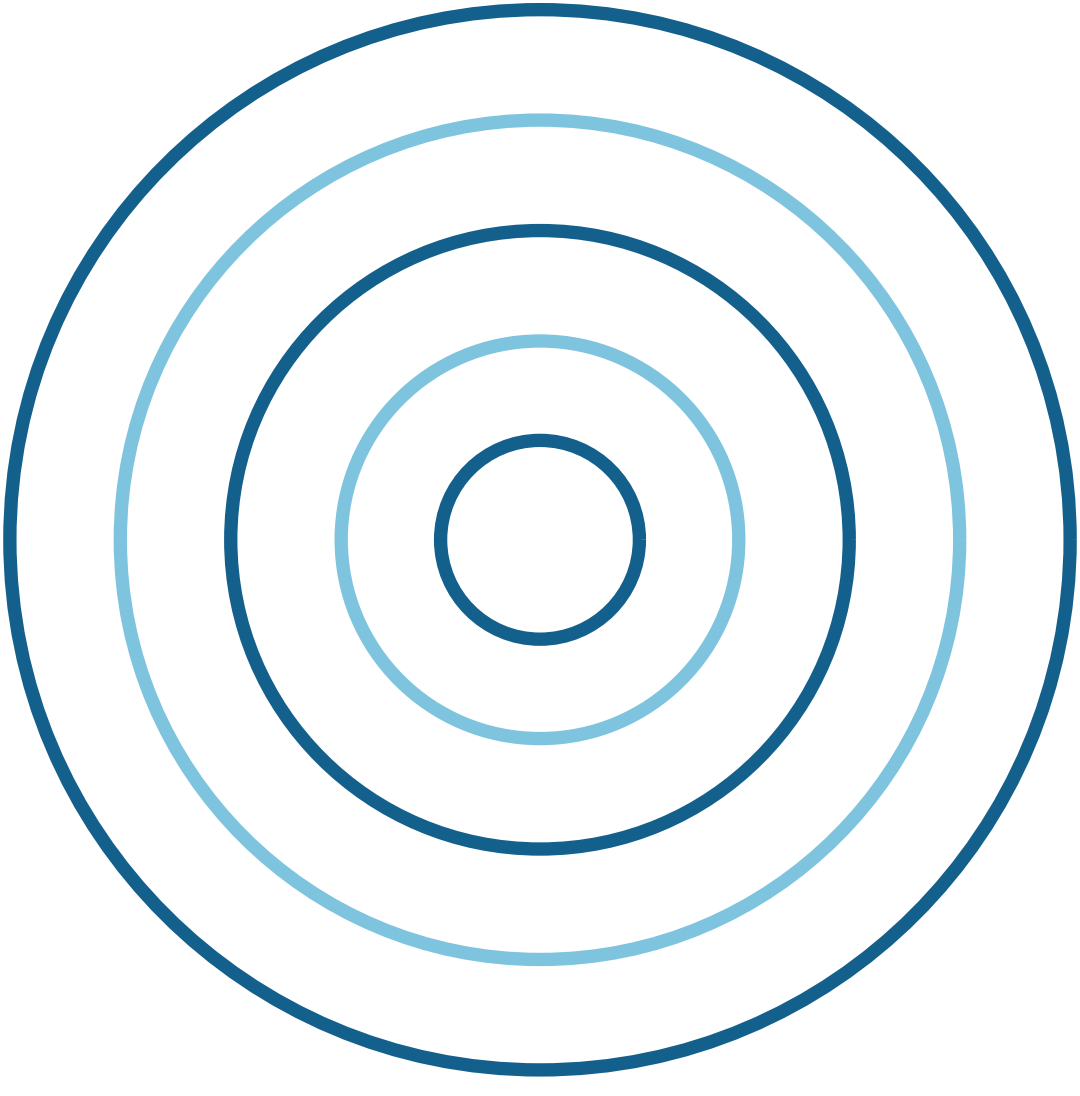
At School and College



Play It Near You



Through the Year

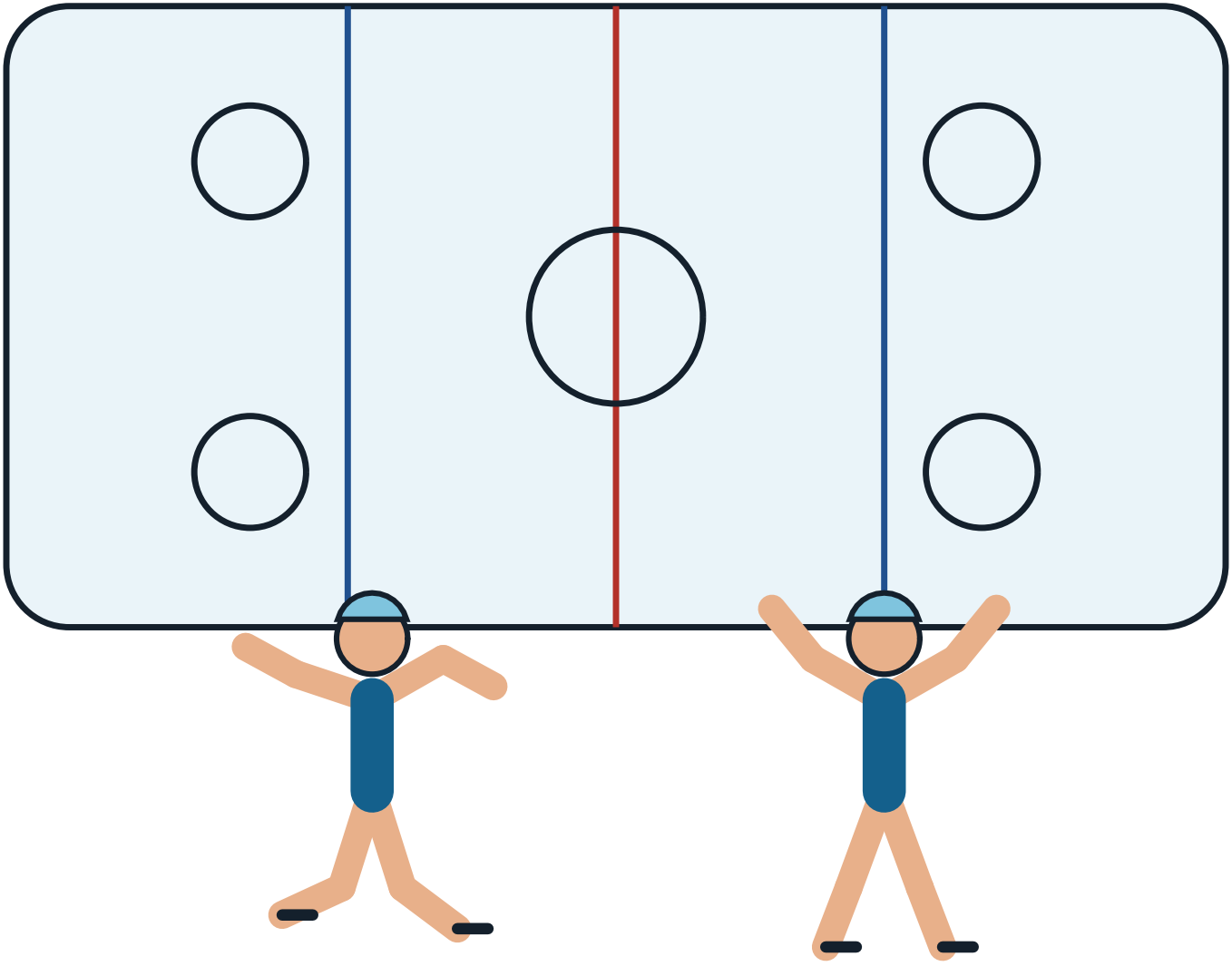


The Water & winter Family

Every sport belongs to a family of games that share its shapes and skills. Here are some of this book's closest relatives — each with a cartoon book and a colouring book of its own.

- Surfing — Ride ocean waves on a board; judges score maneuvers, speed, and flow on the best waves.
- Ice Hockey — Skate and pass a puck to score in the opposing net. Six per side, three periods of 20 minutes.
- Water Polo — Seven-a-side ball game in deep water.
- Sailing — Racing under wind power, from dinghies to the America's Cup.
- Alpine Skiing and Snowboarding — Downhill racing on FIS World Cup circuits.

Game Day!

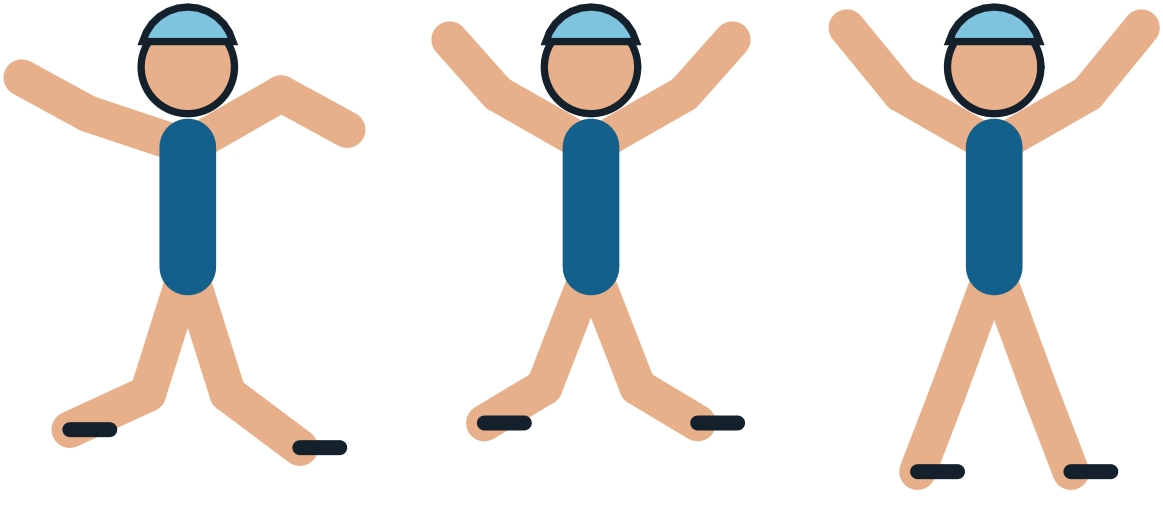


The Sport on Earth Mark

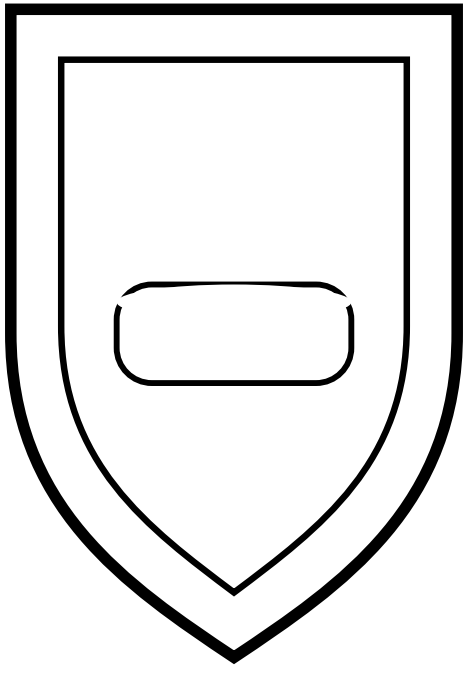
Every sport on Sport on Earth carries its own original mark, drawn for the site. Here is this sport's.



Moves of the Game



Design a Badge



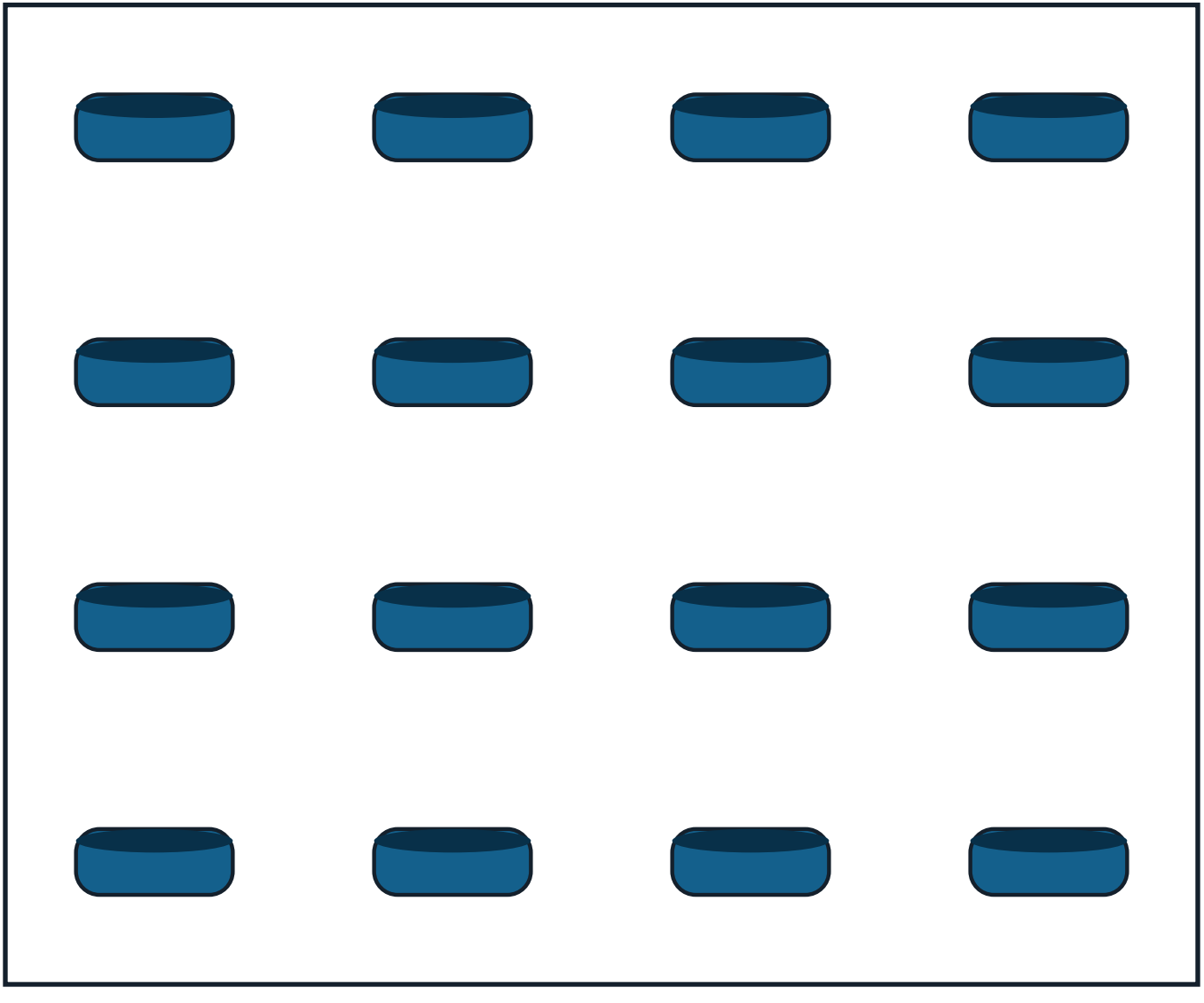
Draw and colour a badge for your own team.

The Gear Parade

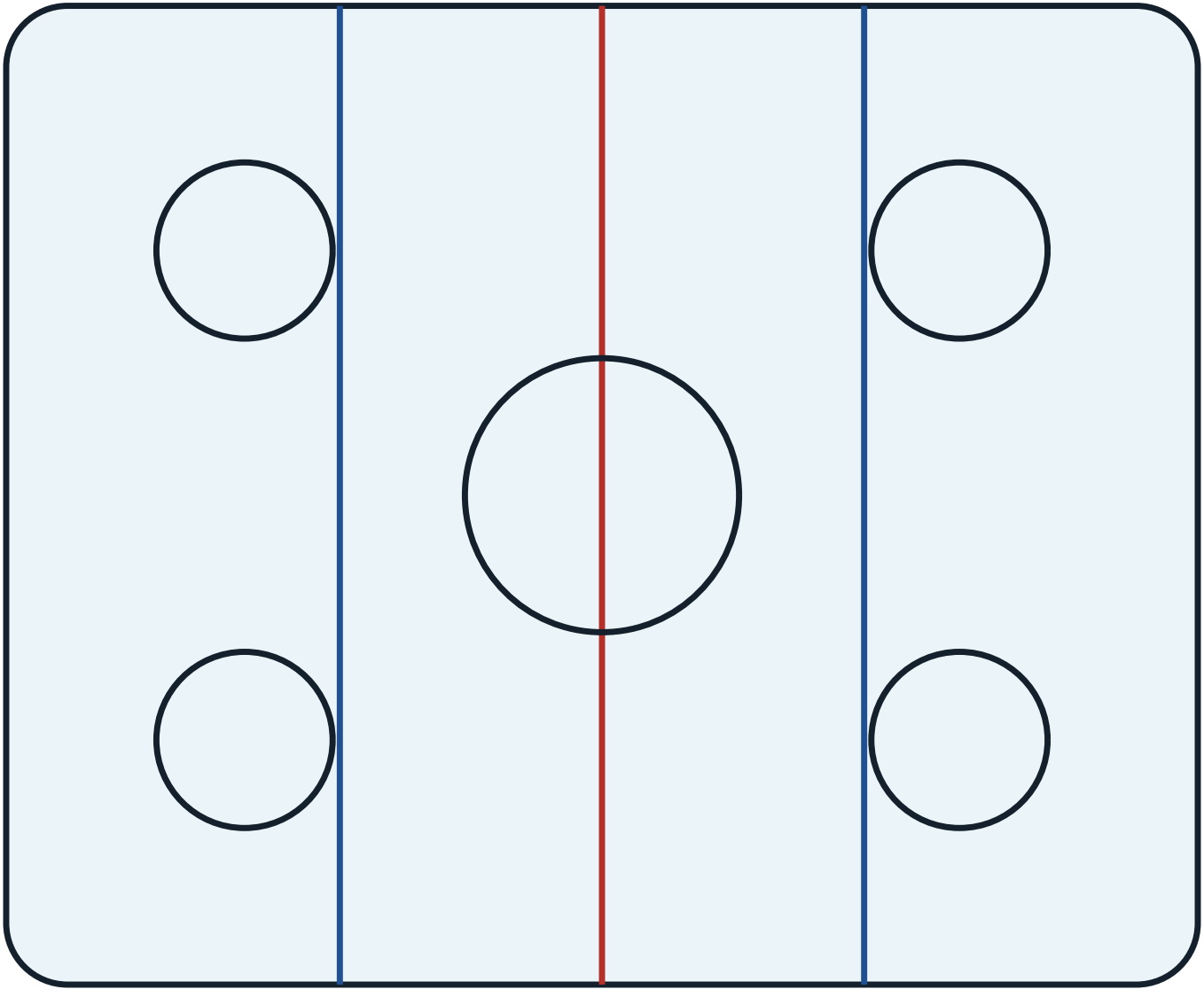




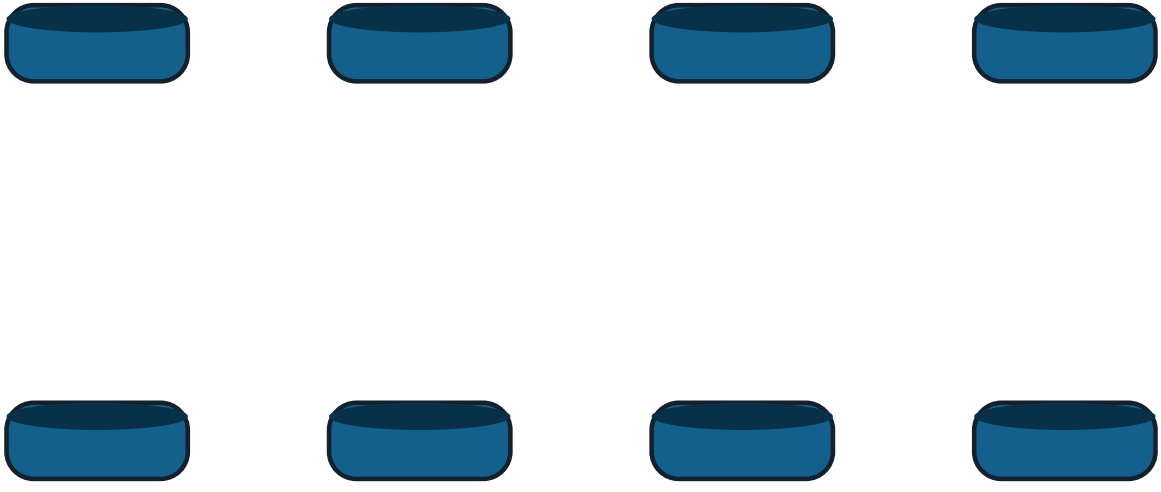
Pattern Play



The Arena From Above



Count the Balls!



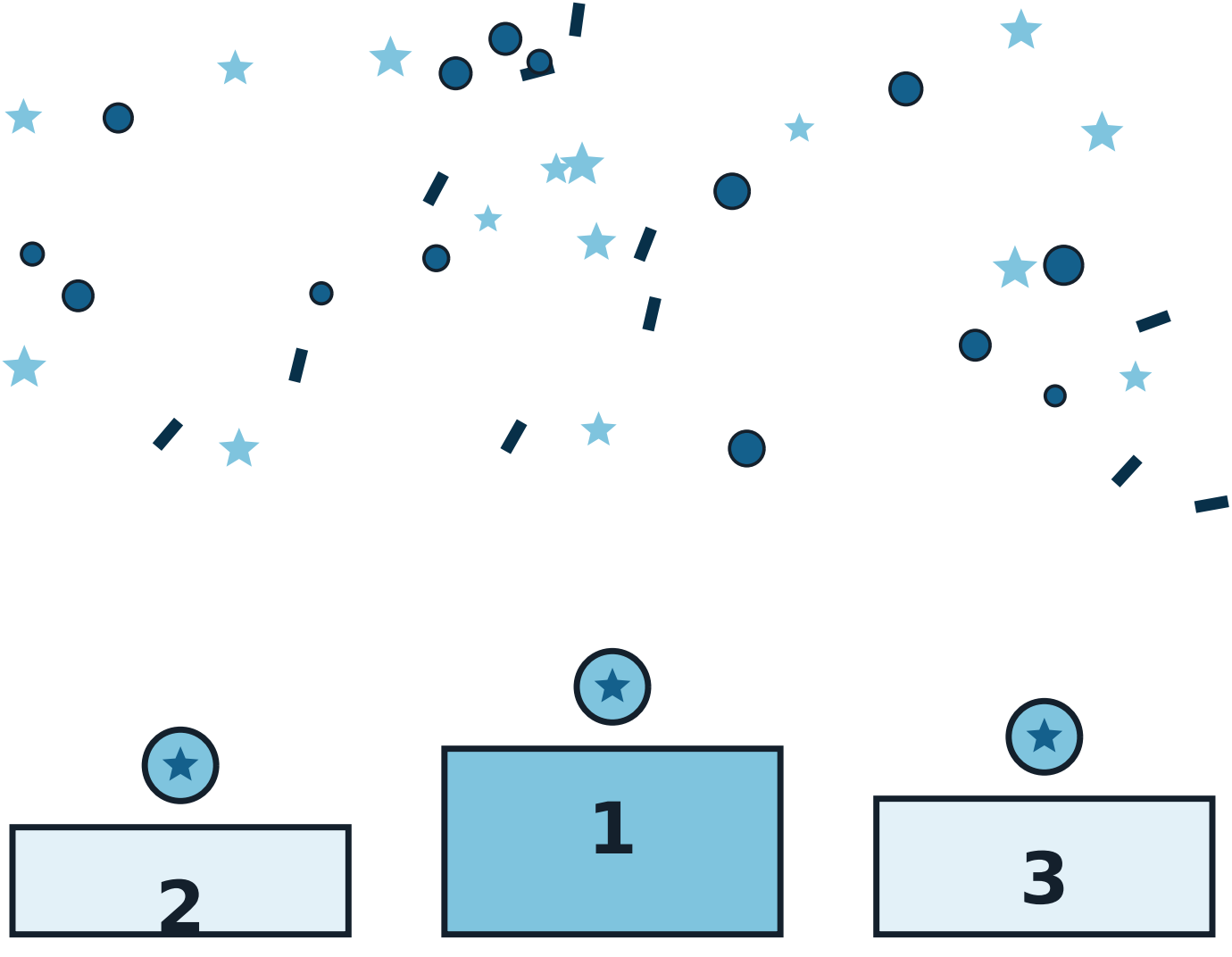
How many can you count? Write the number here: _____

My Favourite Part of Ice Climbing

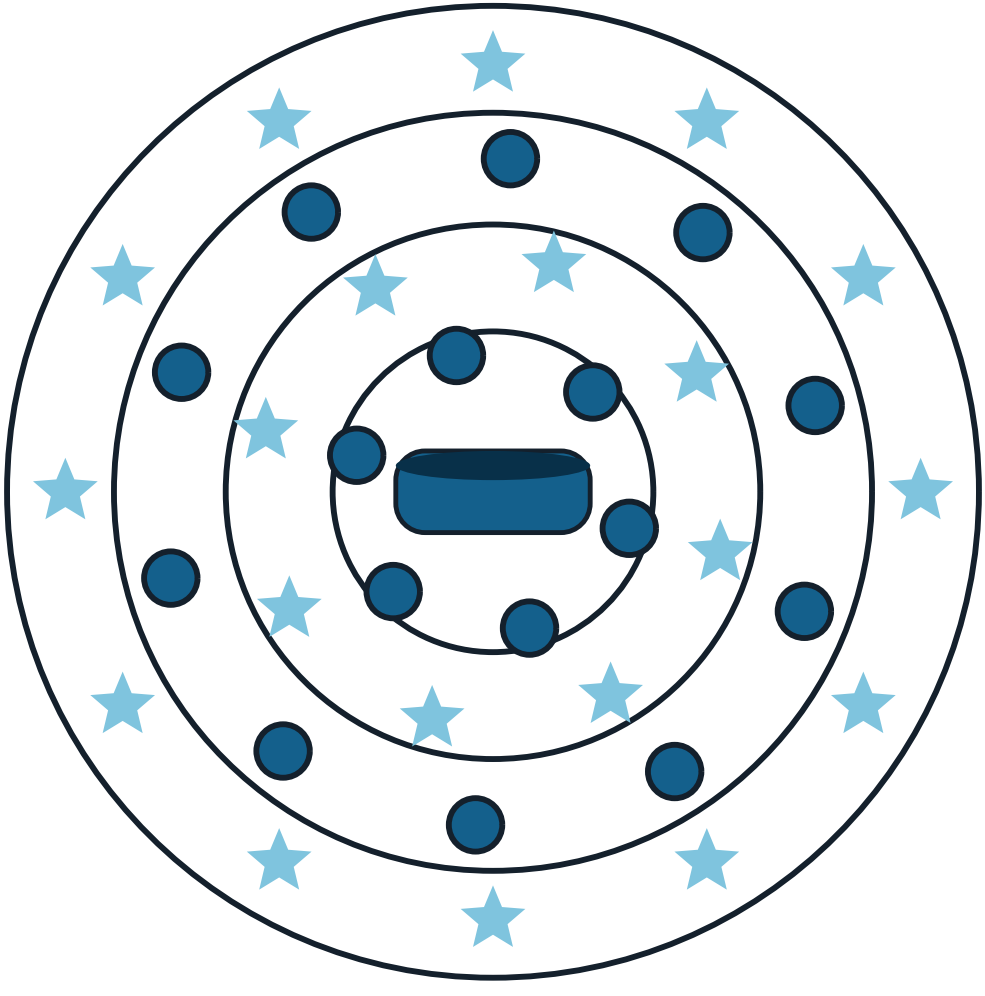
Gear Close-Up



Champions!



The Mandala of the Game



About This Book

Governing body: UIAA (International Climbing and Mountaineering Federation) — UIAA Ice Climbing Commission. Laws edition the site's rules file follows: UIAA Ice Climbing Competition Regulations 2026 (approved 9 October 2025, valid from 10 October 2025). Everything in this book comes from Sport on Earth's own verified sport files — the same words you can read on the sport's page at Sport on Earth. The illustrations are original artwork drawn by computer for this book series. They are not pictures of real players, real teams or anybody else's characters.

More Books in the Family

- The Cartoon Book of Surfing
- The Cartoon Book of Ice Hockey
- The Cartoon Book of Water Polo
- The Cartoon Book of Sailing
- The Cartoon Book of Alpine Skiing and Snowboarding
- The Cartoon Book of Figure and Speed Skating
- The Surfing Colouring Book
- The Ice Hockey Colouring Book

My Notes

Ice Climbing

The Cartoon Book of Ice Climbing — a Sport on Earth Book.

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Collect the whole shelf: a cartoon book and a colouring book for every one of the 442 sports and games on Sport on Earth.

